

# FIRE EFFECTS PLANNING FRAMEWORK

*A framework for fire planning  
to assist in determining where and under what conditions fire may  
create benefits or pose threats to identified ecological conditions  
or management targets.*

DRAFT

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## **Abstract**

Each decision to suppress fire reinforces a feedback cycle in which fuels continue to accumulate, risk escalates, and the tendency to suppress fires grows (Miller and others, 2003). Existing decision-support tools focus primarily on the negative consequences of fire. This guide outlines a framework managers can use to identify key areas of fire risk and systematically determine where and under what conditions fire will benefit ecological conditions while reducing fuels. The Fire Effects Planning Framework sequentially links state-of-the-art, publicly available analysis tools, data and knowledge to generate GIS-based information for a variety of planning scales from long-range to site-specific. Primary funding for this effort was provided by the Joint Fire Science Program and the National Fire Plan.

## **Acknowledgements**

To develop and test this framework, we worked closely with fire and resource managers from a number of different agencies. Key among them are staff from the Bitterroot National Forest, Beaverhead-Deerlodge National Forest, and Yosemite National Park. The guidebook has benefited from the critical reviews of Larry Bradshaw, Deb Tirmenstein, and Mark Finney.

# Quick Take

## This framework

- is spatially explicit (ArcView and/or ArcGIS);
- is a 'meta-model'; it describes how to sequentially link existing tools to generate information meaningful to both resource and fire managers;
- relies on data generally available to all management units;
- incorporates the latest fire and vegetation research;
- provides for functional integration of fire and resource management;
- generates information for a variety of fire and resource planning scales from long-range to event/incident;
- generates information useful for monitoring and evaluation;
- generates information useful in communicating existing and potential future situations to ID teams and the public.

## This document

- introduces the analysis process;
- provides step-by-step instructions for generating analyses using 2 different types of models;
- includes data sheets useful for capturing input data; and
- provides links to other information resources.

## Data requirements:

- local vegetation data,
- planning targets in sufficient detail to allow mapping,
- fuels data,
- local historic fire occurrence and fire weather data.

## Computer tools used directly:

- FIREFAMILYPLUS (Bradshaw and McCormick, 2000)
- FLAMMAP2 (Finney, in press)
- FARSITE (Finney, 1994)
- ARCGIS, ARCVIEW (ESRI)
- SIMPPLLE (Chew and others, 2004)

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## I. The Fire Effects Planning Framework

### Purpose and Need

Each decision to suppress fire reinforces a feedback cycle in which fuels continue to accumulate, risk escalates, and the tendency to suppress fires grows (Miller and others, 2004). To make effective decisions regarding fuels and fire, managers need to assess the benefits of fire along with its risks, as well as the consequences of continued fire suppression. In particular, without information on the benefits of fire, the justification for using wildland fire as a management strategy may be severely limited. The need is immediate. However, existing decision-support tools focus primarily on the negative consequences of fire.

The challenge, then, is to create and institutionalize a more balanced analysis of fire (fire stewardship), considering both ecological and social benefits and risks. The goal can be facilitated by taking advantage of tools that managers already use and working within existing planning and activity frameworks (e.g., using fire management and prediction tools to inform resource planning). Practically, information on benefits must be available prior to major planning efforts (long-range planning, annual Fire Management Plan development, incident management). Additionally, information must be expressed in units that directly translate into those currently used to describe both land and fire management goals and objectives.

These needs determined the focus of the Fire Effects Planning Framework (FEPF):

- to allow functional integration of fire and resource tasks, express fire effects in terms meaningful to both fire and resource staff; and
- to enable immediate use, rely on existing tools and knowledge.

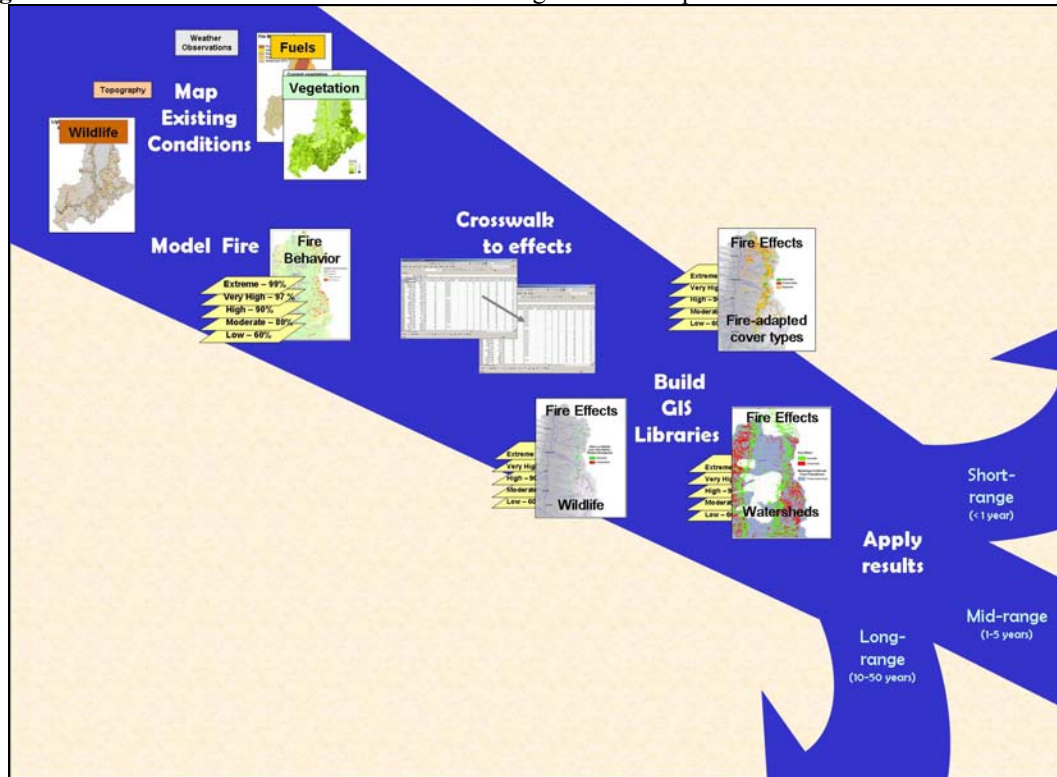
This guide outlines how to use FEPF, a framework scientists at the Aldo Leopold Wilderness Research Institute (Missoula, MT) developed to allow managers to identify key areas of fire risk and systematically determine where and under what conditions fire may benefit ecological systems. Primary funding for this effort was provided by the Joint Fire Science Program and the National Fire Plan.

### Summary

The Fire Effects Planning Framework (FEPF) allows managers to systematically determine (map and quantify) where and under what conditions fire is likely to create

benefits or pose threats to important ecological conditions or management targets. FEPP<sup>1</sup> is not a stand-alone tool, it is more of a conceptual model or ‘meta-model’ that sequentially links state-of-the-art, publicly available analysis tools, data and knowledge to generate information for a variety of planning scales from long-range to site-specific. The key is to develop this information in the off-season and have it available in digital and/or hard copy form readily accessible to decision-makers during the fire season.

**Figure 1.** Basic elements of the Fire Effects Planning Framework process.



The process outlined by FEPP is straight-forward (**Figure 1**):

- Map existing conditions of each planning target (fish and wildlife, vegetative condition, fuels, firefighter safety, and so forth);
- Model fire;
- Identify how various fire behaviors (for example, surface vs. crown fire) are likely to affect targeted resources (causing a move towards or away from desired condition) and capture this in database ‘crosswalks’;
- Use these crosswalks to build GIS map libraries that display expected effects of fire on social and ecological values; and
- Use the resulting map libraries to:
  - Assist in long range planning, for instance to help analyze alternative management strategies;

<sup>1</sup> FEPP does not provide special software; rather it outlines an analysis process using existing software to support strategic and tactical fire planning.



- Assist in mid-range planning such as developing Fire Management Plans, for instance to identify potential Wildland Fire Use zones and prescriptions for the go/no-go decision;
  - Assist incident support, for instance to identify where fire is likely to provide benefits or pose risks to planning targets;
- as well as provide important summary and pre-planning information, such as:
- Quantifying the cumulative effect of a fire season on long-range planning targets;
  - Identifying treatment priorities for the next season; and
  - Determining feasibility of wildland fire use (WFU), prescribed fire (Rx), mechanical treatment or suppression.

There are multiple ways to operationalize FEPF and numerous tools one can build into the framework. In this guide we describe the framework, then illustrate the process using examples of both stand-based and landscape-level models. We take advantage of models currently in use by regional fire and resource planners (FlamMap and SIMPPLLE, respectively). We do not claim these are the ‘best’ tools for determining benefits and risk; they are simply two available models that can be used immediately. Where these tools are unavailable, others may be substituted. Readers from such areas may still benefit from the overview and procedural descriptions included this guide. This guide is not intended to replace the User’s Guides or courses supporting individual programs FEPF draws upon; instead, we offer it as a means to integrate existing programs to provide information none provide alone.

As with any analysis it is important to keep in mind key limitations of the models used. All models are simplifications of reality; none provides an infallible or complete picture of the real world. Fire effects as predicted by the tools used here reflect current knowledge of fire effects predominantly on above-ground biomass. They also assume that fuels are homogeneous within a mapped unit – be that a polygon or a pixel. At this time, we - as a management and scientific community – lack the ability to quantify, predict and spatially display ground<sup>2</sup> fuels, ground fire behavior or ground fire effects<sup>3</sup>. Thus, it is not possible at this time to accurately and consistently predict effects on soils at a landscape level, or to quantitatively predict whether a ‘surface’ fire is likely to result in stand replacement of fire tolerant species due to ground fuel accumulation and consumption. (As new information and new models become available, they can be readily incorporated into FEPF.)

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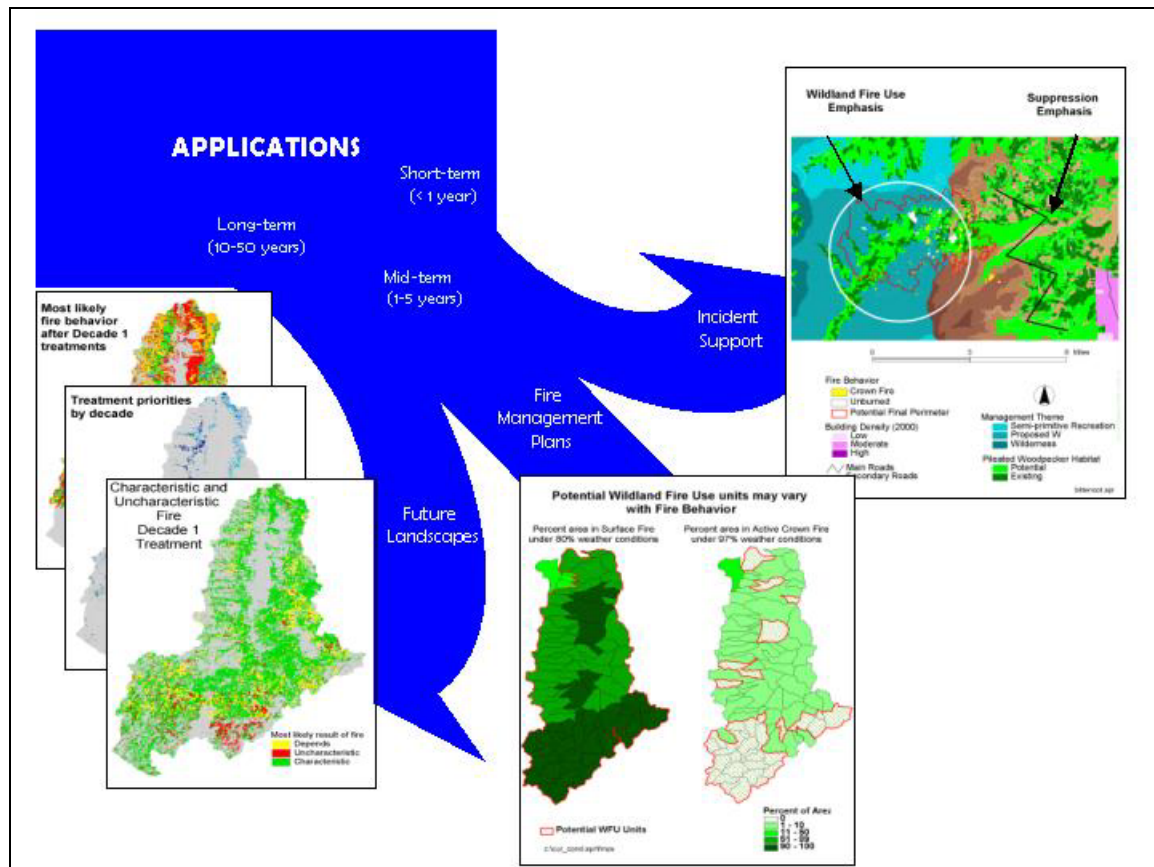
<sup>2</sup> Ground fire is defined as fire in the upper, organic layers of the soil horizon as distinct from surface fire which burns fuels on top of the soil and in the grass and shrub layer (See DeBano or Agee).

<sup>3</sup> Although FOFEM5.0 begins to address this important issue.

## Management questions addressed by FEPP

FEPP produces information on the relative risks and benefits of fire under a variety of different conditions. Benefits and risks may be monetary or non-monetary. Monetary benefits are most likely to result from reduced cost of future management or fire suppression efforts than from the sale of a commodity. We focus on non-monetary benefits and risks. We define benefit as the number of acres that will be moved towards or into a more desirable condition based on reference to the area's targets found in long-range plans, Fire Management Plans, monitoring plans and other targets, such as management indicator species. Risks are defined as undesirable effects resulting from movement away from target conditions.

**Figure 2.** Applications of Fire Effects Planning Framework output.



FEPP's output units are the same as those used by resource managers to track ecosystem targets and by fire managers to evaluate fire behavior (for example, habitat or fuels). Resulting spatially explicit map libraries can support fire management decisions at many strategic levels (**Figure 2**):

- *Planning* (Long-term, Broad-scale): prediction, quantification and mapping of ability to meet future planning targets under proposed and alternative fire management strategies, monitoring and reporting of progress.
  - How are proposed fire management tactics (suppression, prescribed fire, wildland fire use) likely to influence our ability to meet proposed resource targets in specific areas?
- *Fire Management Plan* (Mid-term, Broad-scale): delineation of WFU fire management units derived from benefit/risk maps.
  - Under particular weather conditions (for example, 80<sup>th</sup> percentile ERC), where are there opportunities for Wildland Fire Use or prescribed fire?
- *Fuels treatment* (Short to mid-term, Fine-scale): identification and prioritization of areas a) where treatment by fire (Rx or WFU) would assist in meeting planning targets, and b) areas where mechanical treatment is preferred from a fire behavior or ecological perspective.
  - Where are fuel conditions such that mechanical treatments should be used prior to reintroduction/application of fire?
- *Incident Support* (Short-term, Fine-scale): identification and quantification of ecological benefits, such as changes in habitat or fuel profiles, for development of Wildland Fire Implementation Planning (WFIP) Stage I, II or III, and Wildland Fire Situation Analyses (WFSA); identification of areas where light-handed suppression techniques may be most appropriate from ecological and cost-containment perspectives.
  - Where are opportunities for accomplishing resource objectives, lowering costs of fire management, creating fuel breaks for populated areas or areas of potentially severe fire behavior?

## Model considerations

Ideally, FEPF would rest upon a model, or suite of models, that provide quantitative measures of the contagious processes involved in succession and disturbance (fire, disease, fuels, vegetation growth, and management) across the entire western U.S. Unfortunately, although there are a rich variety of models currently available, none can ‘do it all’. Because users must choose from among existing models to populate FEPF, it is important that users understand something about the strengths and weaknesses of models. Our intent in this section is not to provide a comprehensive review of models – that is covered elsewhere (see for instance Barrett 2001, Lee and others 2003) – but to raise a couple of basic differentiations users should consider before initiating analysis, primarily: contagion and variability.

In general, the choice of model to incorporate into FEPF is between a deterministic, stand-based model and a stochastic, landscape-based model. Landscape-level models (or landscape dynamic simulation models, LDSMs) explicitly incorporate spread<sup>4</sup> into the determination of stand conditions. Most LDSMs are stochastic, producing multiple outcomes for a given set of inputs by varying the inputs according to some distribution. The distribution is often an estimation of natural variability. Their advantage is that incorporation of both experimental and experiential knowledge allows construction of complex and often comprehensive system models. A key disadvantage is that it is not possible to calculate significance or error measures for those parts of the model based on expert-opinion, and it is difficult to evaluate how closely predictions will emulate the actual future.

Alternatively, stand-level models do not account for spread between stands but can often be mapped spatially. Most stand-level models are deterministic. They produce a single outcome for a given set of inputs. Their advantage is that the significance and error associated with the experimental data are known. Their main weakness is that they must often greatly simplify the ecological processes of interest, incorporating only those pieces that can be measured and controlled in an experiment. For both types of models, it is difficult to disentangle error from variability. Further, when working with any type of model, one must remember to treat results only as indicators of reality.

To determine which type of model best suits the user's needs for FEPF, consider these questions:

- Where are you most comfortable accepting error/variability:
  - incorporated into the outcome → use a stochastic model, or
  - excluded from the outcome → use a deterministic model?
- Do you desire a quantitative measure
  - of error → possible for deterministic models, or
  - of variability → possible for stochastic models?
- Is your primary interest
  - to develop information about the current situation → either, or
  - to compare results of alternative management strategies → stochastic?
- How important is spread:
  - can you accept stand-based predictions (no spread), or
  - do you need to consider the influence of spread?

We describe how to use FEPF with two models: a deterministic, stand-based model (FlamMap, Finney, in press), and a stochastic, landscape model (SIMPPLLE, Chew and others 2004, Chew 1995). Though both are spatial, they have very different architectures. Briefly, FlamMap is a non-contagious, deterministic program based on empirically-derived fire process/behavior equations (for example, Rothermel's and Albini's fire behavior equations). While it maps fire behavior across an entire landscape, calculations are performed on each pixel independently. FlamMap uses

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<sup>4</sup> Spread, or contagion, refers to whether what is adjacent has an impact on behavior or processes within each polygon (stand) or pixel.

quantified fuels information for a single point in time. To enable consideration of future fire behavior, a vegetation simulator must be used to create future fuels data. Because FlamMap is based on process equations, it is easily transported to any situation in which base data on vegetation and fuels are available. SIMPPLLE is a stochastic, contagious vegetation dynamics simulator developed from both empirical and knowledge-based sources. It incorporates significant process variability (climate, fire weather, suppression efficiency, fire start location) and calculates fire effects by considering biophysical and vegetative conditions in both the ‘initiating’ and ‘receiving’ polygons/pixels. SIMPPLLE does not generate or track quantitative fuels information, but because it incorporates fire effects, can be used to model either the current or future situations. Because SIMPPLLE incorporates significant local information about a number of complex ecosystem processes (insects, disease, fire) which science has yet to define or describe mathematically at the landscape scale, SIMPPLLE must be parameterized locally (generally by forest or region, BLM Resource Area or planning unit)<sup>5</sup>.

We do not recommend use or avoidance of any particular model; nor will following this protocol provide a black-box that will give you the ‘right’ answer. Following the Framework will provide you information relevant to your area and useful to both fire and resource management to aid in decision-making.

## Software, skills and data requirements

### Software

FEPP requires several existing **software** programs. For all versions of the analysis, a spatial mapping program – such as ArcView® or ArcGis® – is required.

To develop map libraries of fire behavior and fire effects programs :

- FireFamilyPlus – to generate weather stream information for FlamMap;
- FlamMap – to generate fire behavior maps.
- FarSite – is a helpful tool to generate weather files from the FireFamilyPlus analysis.

To generate information on potential future landscapes, or to consider current conditions from a landscape perspective, you will also need a landscape dynamic simulation model (LDSM). We used

- SIMPPLLE, but have also worked with FVS-FFE. Other LDSMs, such as LANDSUM or RMLANDS, can be used as well.

To generate other fire effects, we used

- FOFEM for emissions and first order fire effects such as mineral soil exposed or soil heating.

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<sup>5</sup> SIMPPLLE datasets have been created and parameterized for a number of National Forests and BLM Resource Areas around the west, predominantly in the Northern Rockies, but including southern California, the Kenai and Michigan’s Upper Peninsula (Chew and others 2004).

- One can also build in sedimentation or run-off models. Disturbed-WEPP is an existing stand-based model.

With the exception of the ESRI products (ArcView®, ArcGIS®), all may be downloaded from the Internet at no cost (visit [www.frames.gov](http://www.frames.gov), SIMPPLLE site). ESRI products are proprietary and should be obtained from your IT specialist. Contact the SIMPPLLE developers group (Chew and others 2004) to determine whether SIMPLLE is available for your area.

### Skills, expertise and time

While this guide is intended for both expert and casual users of the identified software programs, a basic understanding of the tools is assumed. Although the fire-related tools are easier to use ‘out of the box’ than ESRI products (the ARC suite), consultation with fire experts is recommended to ensure proper identification of key parameters and model specification. Information in the detailed TASK sections provide tips on how to accomplish each ACTION efficiently and effectively, and to assist in methodological consistency and documentation.

The most time-consuming aspect of FEPPF – and the one requiring coordination among the most people - is likely to be specification of fire effects. In the absence of comprehensive knowledge of fire effects based on experimental results, much of the information to build the fire behavior – fire effects crosswalks will need to be inferred from available models, literature, and supplemented by local knowledge. These crosswalks should be developed with or reviewed by relevant experts.

### Data

FEPPF input data are those required and/or developed during land management planning activities: GIS data on vegetation, fuels, fire weather, fire occurrence, and hydrology, and resource targets for fisheries, wildlife, recreation and silvics, and so forth. The models we’ve used to operationalize FEPPF will require manipulation of these general datasets as outlined below.

To develop **planning target** maps, you will need to identify characteristics of the target that can be linked to GIS map attributes (of vegetative, soils and/or aquatic condition).

To develop **fire behavior** maps with FLAMMAP you will need:

- *Daily fire weather data.* Daily weather data is processed through FireFamilyPlus to identify fire behavior parameters, such as Energy Release Component (ERC) values, at threshold fire weather conditions (for example, 80<sup>th</sup>%, 90<sup>th</sup>%, 97<sup>th</sup>% or 99<sup>th</sup>%). This information is then used to produce wind and weather files for FLAMMAP.
- *Digital DEM and fuels data.* These include the necessary GIS grids to create a FlamMap landscape file (.lcp): fire behavior fuel model, canopy fuels data (stand height, crown closure, crown base height, crown bulk density); and

digital elevation models for calculating separate grids of aspect, slope, elevation.

To develop **probability of fire, of fire type, and of return interval, using SIMPPLLE**, you will need, in addition to a modified existing vegetation cover and a series of parameter files for ecosystem processes (fire, insects/disease, succession):

- *Historic fire starts.* This cover is used to determine appropriate number of starts per simulation timestep.
- *Fire Management Units (or fire management zones, whichever is used for tactical decisions).* This cover is used in combination with the historic start information to determine how to distribute starts spatially. Though a fire management zone map is most often used, one could just as easily use an ecologically based map such as Potential Vegetation Type to distribute fire starts. This cover can also be used to calculate suppression costs.
- *Land use.* The FMU/FMZ or Land Use cover is used to specify type of fire management strategy (for example, Wildland Fire Use) and fire suppression efficiency rates.

To develop a map library of **fire effects**, you will need, in addition to the vegetation cover:

- *Ancillary resource data.* Additional data to predict probable locations of management indicators or resource targets. Examples might be aspect, elevation, soils, or aquatic data.

## How to use this guide

This guide is broken into two main sections: an overview of FEPPF, and a guide to FEPPF. The guide is broken into three chapters covering: 1) development of crosswalks, 2) development of map libraries, and 3) use of map libraries. Chapter 2 contains four non-sequential sub-sections outlining development of map libraries for current and future conditions using both a stand- and a landscape-based model. Which sub-section you choose in Chapter 2 depends on the type of analysis you wish to perform and the model assumptions you are willing to accept:

- current condition analysis using a stand-based, deterministic model; → **2A**
- current condition analysis using a landscape-level, stochastic model; → **2B**
- future condition analysis using a stand-based, deterministic model; → **2C**
- future condition analysis using a landscape-level, stochastic model → **2D**

Within each Chapter, we describe the Framework using three headings with an increasing order of detail - **ACTION, DISCUSSION, TASKS** - to assist users of various skill levels. This guide also provides a number of FORMS we created to assist in planning and tracking analyses. EXAMPLES that illustrate the Action

**ACTION** briefly identifies the task and outcome of the section. Users who have already generated this information or know how to use the programs utilized in the step can skip ahead to the next **ACTION**. Such users may still be interested in reading the discussion section to ensure that their existing data, or alternative method, include the information necessary in future steps. Information included under this section should also be helpful in determining how outcomes might differ if alternative processes are used.

**DISCUSSION** provides background on the goal of the action and identifies some of the identified alternatives and key assumptions.

**TASKS** provide a more detailed step-by-step guide to generate the outcome using specified computer models or programs. This subsection is intended as a mechanical guide to supplement existing User's Guide for each program; it does *not* substitute for consultation with the relevant expert or for training on the programs. Generation of each outcome may require consultation with local experts to determine parameters of interest, thresholds, and data sources.

The **FORMS** subsection is present when we have developed new forms useful for collecting or evaluating input data.

We supplement the guide with sidebars using examples from our work on the Bitterroot National Forest.



## II. Guide to FEPP using demonstrated models

### ***Chapter 1. Developing rule-sets (crosswalks) to link fire behavior to fire effects for each management target***

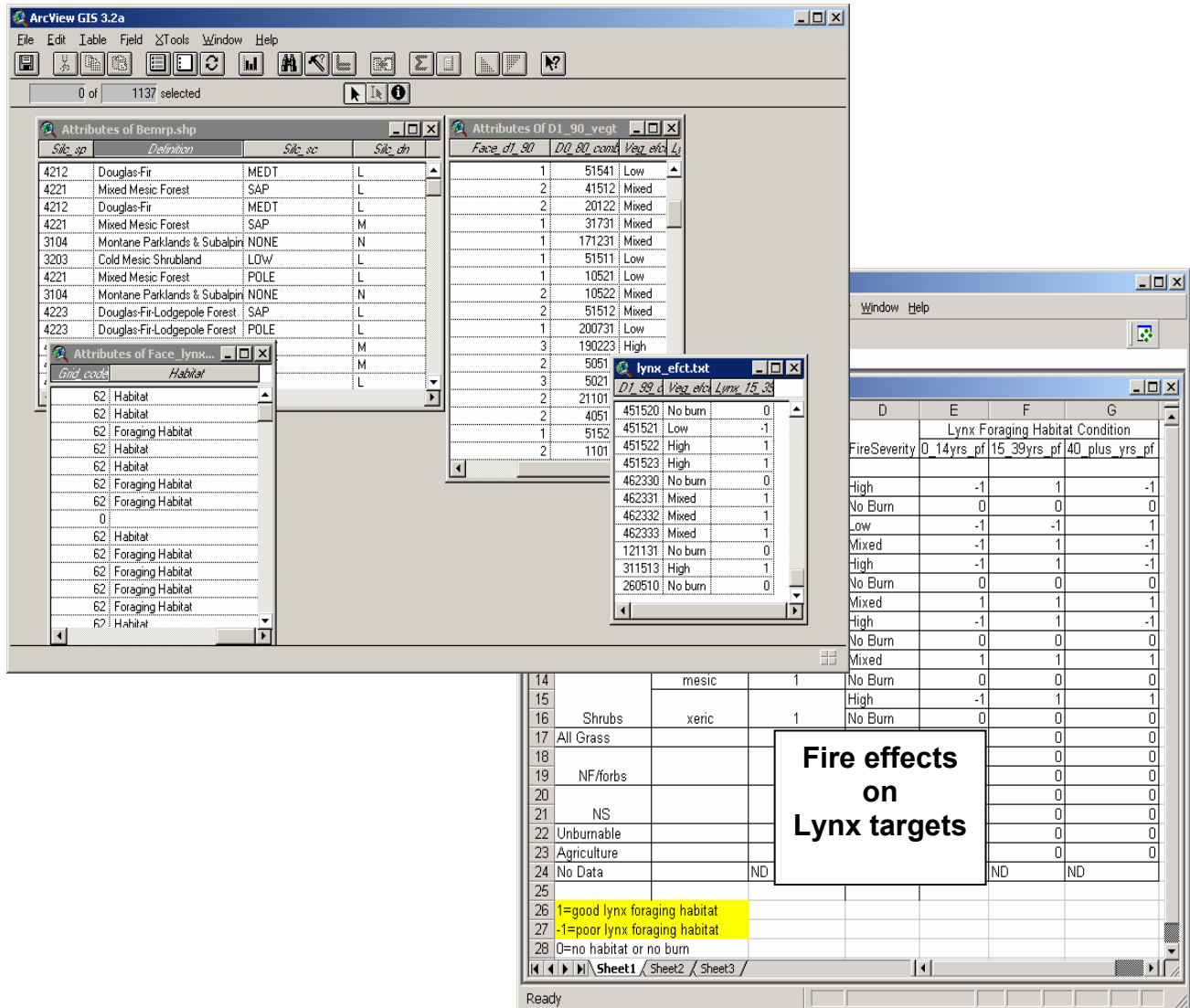
FEPP uses effects of fire on ecosystem targets (for example, management goals or Desired Future Conditions/processes) as the criteria for evaluating the desirability of fire. This is calculated in a spatial context to allow easy quantification of benefits and risks and because many targets contain spatial criteria. Thus, it is important to be able to link some critical aspect of the target or ecological process to a map-attribute affected by fire: vegetation, soils, water.

Linkage of fire behavior to fire effects rests on the development of rule-sets, or crosswalks. We found it helpful to break these crosswalks down into logical steps, first assessing effects to vegetation, then basing species effects assessments on changes in vegetation, finally determining whether these changes are a benefit – movement towards the desired condition, or a risk – movement away from target conditions. Following this logic, you will need to develop several crosswalks, which may be combined into a single crosswalk upon completion (**Figure 3**):

- (1) An initial crosswalk to identify how to map management target spatially using available data (for example, use a species-habitat relationship to map a species).
- (2) Another to identify how fire of various intensities/severities affects the primary dataset (generally vegetation for terrestrial species, soils for sedimentation/erosion processes, and/or aquatic for aquatic species) – first-order.
- (3) In some cases, you can use the initial crosswalk (1) to determine fire effect, but for many species, you will need a third crosswalk to translate the first-order effects into second order habitat effects.
- (4) A fourth crosswalk may be necessary to specify how changes in habitat will affect the target.
- (5) A final crosswalk containing the rules used to determine whether fire will confer a benefit or a risk.

These steps should be repeated for each target. Sources of information for determining most likely fire effects can be obtained from local expert knowledge, quantified from previous fires, or predicted from other computer tools such as FOFEM or SIMPPLLE. Confidence in the final maps, and in the plans based on these maps, will increase if appropriate planning and resource staff are included in this step of the process.

**Figure 3.** Crosswalk needed to determine fire effects.



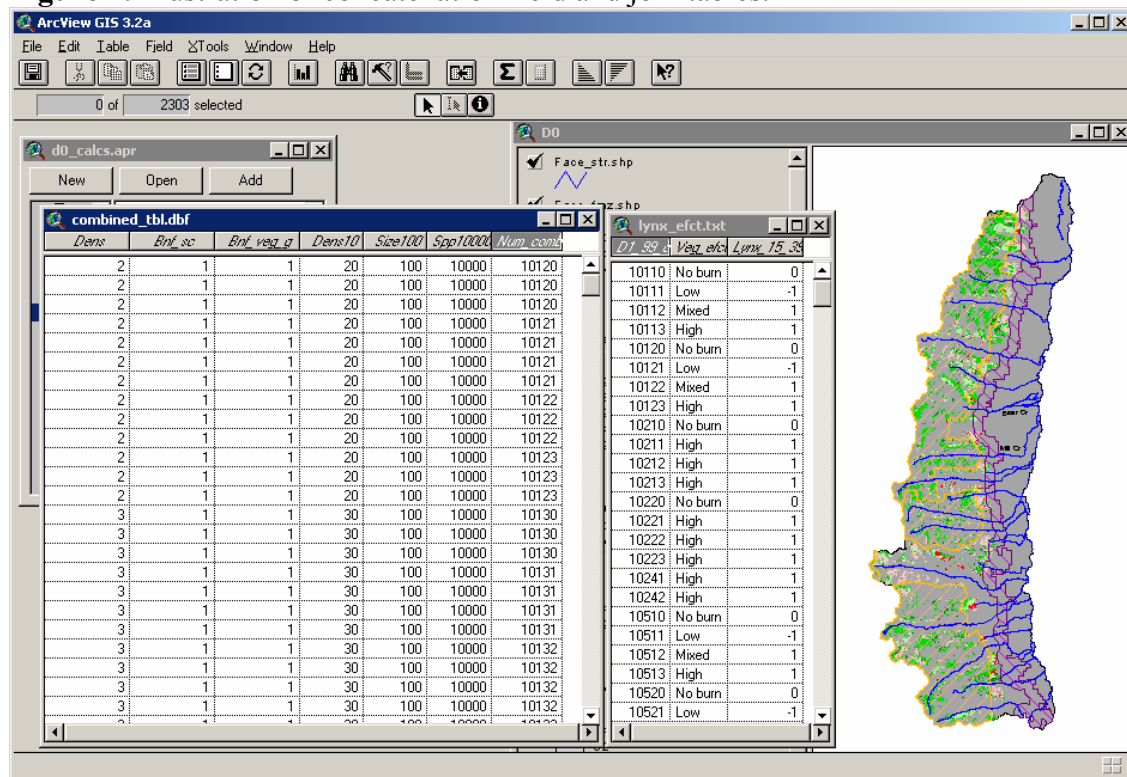
## Map Ecosystem Targets or Processes

**DISCUSSION:** To ensure easy updating and defensible cross-walks (science-based and transparent), base the mapping criteria on parameters and attributes contained in existing or readily developable GIS data. For instance, if you have an understory-nesting bird species and a vegetation cover that maps only cover type and ‘Habitat Type’, consider using the ‘Habitat Type’ attribute if you can point to peer-reviewed literature that identifies the particular understory conditions required by the bird species as being present in specific habitat types. Clearly identify the relevant ecological and scientific basis of the link between target and map-able condition.

## TASKS

1. Create a 'join' field in your GIS vegetation layer and create a 'primary ecosystem component' field (**Figure 4**). Calculate this field as a concatenation of the individual vegetation attributes (for example, cover type, size class, density, height). This field should be calculated in the baseline dataset and in any future simulation sets. This will be one of your primary 'join' fields. Once created, changes in either fire behavior or vegetation structure are easily re-mapped into new effects maps using this crosswalk. For targets that respond most closely to fire-related changes in soils or water, complete this step for those baseline datasets as well.
  - 1.1. Count the number of classes of each attribute and determine the appropriate multiple of 10 sufficient to enable concatenation into unique descriptor. For example, in our dataset, we had 12 classes of cover type, 8 structure classes, 4 densities and 3 stand height classes. We created a numeric value as follows: new value = (cover type\*10000 + structure\*100 + density\*10). (We left the ones position open to multiply this unique descriptor "<FlamMap grid output variable>\*1" in a later step.) Capture the translation of text to numeric values in text files (.txt).
  - 1.2. Create the new field and populate it.

**Figure 4.** Illustration of concatenation field and join tables.



## Define Fire Effects on Ecosystem Targets and Processes

**DISCUSSION:** This is generally a two step process, first to identify how fire is likely to affect the vegetation (or soils, water), then how these changes will affect the target of interest.

**STEP 1. Define how various fire behaviors are likely to affect the primary ecosystem component**

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### TASKS

1. Create a .txt file (or table) identifying how the various fire behavior classes you will use are likely to effect the primary ecosystem component. For example, if using the crown fire potential option in FlamMap, is a surface fire likely to be light-moderate-stand replacing in a stand of sapling sub-alpine fir?

**STEP 2. Define how the resulting changes in the primary ecosystem component is likely to affect each target**

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### TASKS

1. Create a .txt file (or table) identifying how change in the primary ecosystem component is likely to affect each target. For example, is moderate severity fire in a stand of sapling sub-alpine fir likely increase or decrease habitat quality for the target species?
2. (if necessary) specify additional spatial and/or temporal criteria crosswalks.

## Define Risk and Benefit

Benefits and risks may be identified for a single time-step (FlamMap, SIMPPLLE), under particular weather conditions (FlamMap), or compared across different management scenarios (SIMPPLLE).

**ACTION:** Determine whether changes in each target are a benefit or a risk. This determination will depend upon your targets and the basis for those targets. For instance, if your goal is to manage a resource within a certain 'range of

variability', then you may need only 2 classes – a 'desirable' or 'characteristic' class that is interpreted as a benefit, and an 'undesirable' or 'uncharacteristic' class that is a risk. If there is a greater range of effects – or additional criteria, say patch size, you may need additional classes to adequately assess risk or benefit.

## TASKS

1. Create a .txt file (or table) identifying whether the change in the target assists in meeting long-term planning targets (benefit) or inhibits attainment (risk). For example, is a decrease habitat quality for the target species acceptable?

**SIDEBAR 1.: Determining fire effects on Lynx on the Bitterroot National Forest****Step 1. Map existing Lynx habitat.**

Based on the Lynx Conservation Assessment Strategy and discussions with biologists on the Bitterroot National Forest, we defined critical habitat as Lynx foraging habitat. Foraging habitat in this area consists of 15-45 year old stands of trees above 6200' elevation (LCAS 1999??). Since we did not have stand age in our vegetation data, but did have structure, we used stand dynamics information to determine that sapling and pole size classes meet the age criteria. We combined these criteria to map existing Lynx foraging habitat.

**Step 2. Create a crosswalk between fire behavior and vegetation effects.**

We knew we would use Crown Fire Potential as our measure of fire behavior for modeling effects on Lynx. FlamMap identifies four classes in its prediction of crown fire potential (no fire, surface fire, passive crown fire, and active crown fire). This crosswalk consists of three columns: the primary ecosystem component (our combined numeric value describing all four vegetation characteristics), the four fire types, and a final column to hold our vegetation effect. For instance, we focused on fire types resulting in stand replacement within Lynx foraging habitat.

**Step 3. Create a crosswalk between vegetation effects and lynx foraging habitat.**

Lynx foraging habitat develops 15-39 years post-fire in conifer habitats at the proper elevations. This simple crosswalk identified which of the combinations in Step 2 met this criteria.

**Step 4. Identify fire and habitat effects desirable and undesirable for Lynx.**

Stand replacing fire in current foraging habitat removes Lynx habitat for up to 15 years. Stands older than 45 years no longer provide foraging habitat and in these areas a stand replacing fire will create future habitat. If the key concern is current foraging habitat, then a stand-replacing fire in existing habitat is undesirable and the creation of future habitat may be neutral. If the concern is to maximize habitat in the future, then fire may be a benefit in both. An additional 'rule' or crosswalk might consider either the spatial arrangement of foraging habitat or the proportion of habitat desired in each Lynx Assessment Unit. In this last case, the target might be a certain proportion of area in habitat and the measure of risk or benefit would be whether fire is likely to move the unit towards or away from that target.

## **Chapter 2. Creating map libraries for analysis of ...**

This chapter is broken into four non-sequential subsections. Choose whichever subsection corresponds to time-scale of primary interest and the model type you're using:

- A. Current conditions using a stand-based, deterministic model;
- B. Current condition analysis using a landscape-level, stochastic model;
- C. Future condition analysis using a stand-based, deterministic model; or
- D. Future condition analysis using a landscape-level, stochastic model.

# A

## **Current Conditions Using a Stand-based, Deterministic Model**

This section outlines the development of map libraries of fire behavior using a stand-based, deterministic model (**Figure 5**). The goal is to predict fire behavior under a suite of fire weather conditions meaningful for fire management. You will need to identify and use a fire behavior metric (for example, Energy Release Component) and percentile weather thresholds (such as 80, 90, 99%) used by local fire officials for strategic and tactical decision-making. Hopefully the parameters chosen are the same as those in your Fire Management Plan (FMP). FlamMap provides the opportunity to predict a number of fire behavior parameters: crown fire activity, flame length, fire line intensity, heat per unit area, and so forth. We chose to use Crown Fire Activity (CFR) because effects on our ecological targets can be tied to changes in vegetation. For watershed effects one may want to choose heat per unit area (HPA) or other output that can be used to determine effects on soil or aquatic systems more directly.

We use FlamMap (FlamMap2 , <http://fire.org>) as our primary model, FireFamilyPlus to summarize and identify threshold weather conditions, FARSITE to generate the wind and weather files, and either Farsite or FlamMap to create the landscape file required by FlamMap.

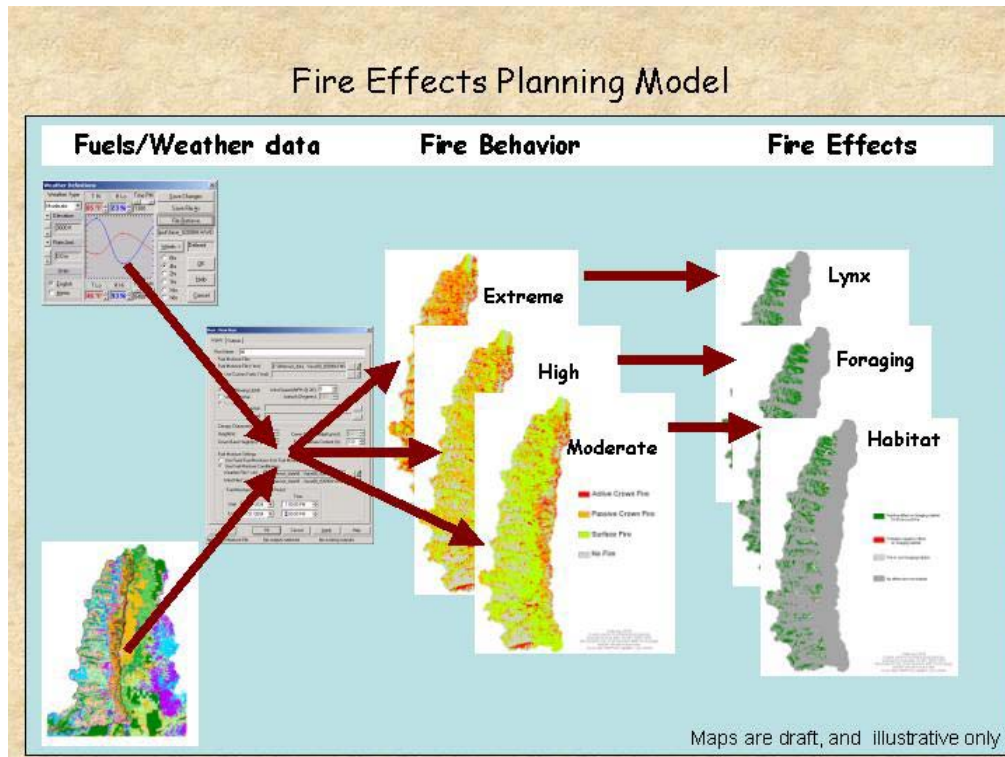
Step 1. Generating the landscape input file \_\_\_\_\_

**ACTION:** Use FLAMMAP (or FARSITE) to generate the landscape file (.lcp).

**DISCUSSION:** Due to the memory requirements of FlamMap, it may be necessary to break large geographic areas into smaller sections, generate separate FLAMMAP output for each, then merge the sections in ARC.

All input GIS layers must have the same extent. Clipping all with the same boundary achieves this. For this protocol, you must also have the four canopy fuels data layers (stand height, crown base height, canopy cover, crown bulk density).

**Figure 5.** Overview of **A** current conditions using a stand-based deterministic model.



## TASKS

1. Create a landscape file (.lcp).

## Step 2. Generating fire weather input files

**ACTION:** Use historical weather data (in FireFamilyPlus and/or Excel) to generate weather input files.

**DISCUSSION:** To define the typical threshold conditions relevant to any fire year, you will need to determine the appropriate temporal range of fire weather analysis. FlamMap uses daily weather data, so the question becomes over what range should threshold values be calculated – weeks, months, years? You may want to consider making some preliminary runs using different analyses to determine the appropriate temporal frame for your analyses. In our studies, we compared FlamMap outcomes using a variety of different criteria: separate analyses by month, a single analysis for the



entire fire season, and separate analyses for wet/cool, hot/dry, and normal years. For the Bitterroot National Forest, the outcomes were not highly variable; therefore we chose to calculate threshold weather conditions based on the entire fire season.

For each landscape modeled, consult with local fire experts to determine the most appropriate weather stations to use and the areas over which they apply. For instance, on the Bitterroot National Forest, we determined that fire weather and behavior across the forest was sufficiently different to warrant using different weather stations to model different areas – a SIG file combining all weather stations for application across the entire forest was inappropriate.

## 2.1 *Identify threshold weather conditions*

### TASKS

1. Use FireFamily Plus to complete the Data Form found at the end of this section. The Data Form captures key fire weather threshold values for running different fire scenarios in FlamMap. Choose a single weather station or SIG (special interest group) file, and specify dates to use in the analysis (years, months, days).

1.1 Identify fire weather thresholds to analyze. We chose values associated with the 80<sup>th</sup>, 90<sup>th</sup>, and 99<sup>th</sup> percentile weather conditions associated with the Energy Release Component (ERC) since these are identified as decision thresholds in the Fire Management Plan. On the Data Form under Fire Parameter Values, use one box for each parameter. For example, the first box might be for ERC percentile values, the second for windspeed values, and the third for 10-hour total live fuel moisture (TLFM) values. Proceed with the steps below to fill the percentile values for each of the boxes.

1.2 Identify percentile ERC values. In FF+ choose *Weather → Season Reports → Severity Summary → ERC → critical percentile of 80 → Greater Than → Run*. Read the ERC output value at the top of the output, "...percentile values greater than x" and record this number on the Data Form under Fire Parameter Values, 80<sup>th</sup> percentile. There is no need to save anything else in the output. Repeat this task for 90<sup>th</sup> and 99<sup>th</sup> percentiles and record on the form. At the end of task 1.2 you should have three numbers recorded in one of the Data Form boxes under the Fire Parameter Values heading.

1.3 Identify percentile windspeed. In FF+ choose *Weather → Season Reports → Severity Summary → Windspeed → critical percentile of 80 → Greater Than → Run*. Read the windspeed value at the top of the output, "...percentile values greater than x" and record this number for 80<sup>th</sup> percentile; repeat for 90<sup>th</sup> and 99<sup>th</sup> percentile windspeeds. At the end of task 1.3 you should have a number recorded for each percentile of interest in one of the Data Form boxes under the Fire Parameter Values heading. Repeat step 1.3 if you want to obtain 1-hour and 10-hour fuel

moisture values independently from ERC (since there is likely little correlation between ERC thresholds and fine fuel moistures).

- 1.4 Generate fuel moisture and weather values. In FF+ choose *Weather → Season Reports → Daily Listing*. In the dialogue box, select formats MM/DD/YYYY and HH:MM. Leave all other defaults in the top half of the box. Under “Available Variables” choose all the variables you may want to use in your analysis. We chose ERC, windspeed, all fuel moisture parameters (1,10, 100, 1000), precipitation, minimum and maximum temperature, minimum and maximum RH, herbaceous and woody fuel moistures, state of the weather, and wind direction. Press OK at bottom of dialogue box. Save output as \*.txt file, and during the next step be sure not to delete any data in this file as it is used differently in two independent tasks.
- 1.5 Calculate percentile values for each fuel moisture and weather value. In MS Excel, open the \*.txt, separate into three columns, and determine average values for different weather parameters by percentile, to use in the FlamMap simulation. Do this by importing the \*.txt document into Excel and sorting by ERC. Using the ERC threshold values from task 1.2, determine averages for weather values. For example, if 80<sup>th</sup> percentile threshold is 27, and 90<sup>th</sup> percentile threshold is 32, take all the ERC values in the Excel spreadsheet from 27 to 31 and average these values to get final parameters for min/max temperature, min/max RH and fuel moistures of choice. Because ERC does not consider wind, we did not use ERC thresholds to calculate these variables. Repeat for all percentiles.
- 1.6 To determine values for windspeed, the maximum value is recorded on the Data Form by taking the same \*.txt file and sorting it by windspeed. Using the threshold values determined in task 1.3, again parse out the data into sections representing the 80<sup>th</sup>, 90<sup>th</sup>, and 99<sup>th</sup> percentiles. Here, rather than use the average windspeed calculated in these data sets, use the maximum value. Consult with local fire behavior experts to determine if these results are reasonable. Because weather stations only record one windspeed per hour, they can under-characterize winds meaningful to fire behavior (NWS website). We decided to multiply the 90<sup>th</sup> percentile maximum value by 1.5 and the 99<sup>th</sup> percentile maximum value by 2.5 to create windspeeds for the final simulation. Repeat for other parameters of interest that are independent of ERC, such as fine fuel values.

## 2.2 Use threshold weather values to develop FlamMap input files

### TASKS

1. In Farsite, choose **Input|Define Weather/wind types**. An input window will appear (**Figure 6**). (Alternatively, you can use the *Custom* editors, changing values found under *New WTR* and *New WND* files to those of your FireFamilyPlus analysis.)

**Figure 6.** Generating weather and fuel moisture files for FlamMap.

(a)

**Weather Definitions**

Weather Type: Moderate

Elevation: 5000 ft

Rain Amt.: 0 in

Units: ☒ English ☐ Metric

T Hi: 80 °F H Lo: 30 % Time PM: 1500

T Lo: 41 °F H Hi: 60 % Time AM: 0500

Winds -> UNDEF

☐ 6hr ☒ 4hr ☐ 2hr ☐ 1hr ☐ ½hr ☐ ¼hr

Buttons: Save Changes, Save File As, File Retrieve, OK, Help, Cancel

(b)

**Generate WTR/WND Files**

Month: 7 Day: 14 Dates: ☐ Start ☒ End

Month: 7 Day: 21

Buttons: Use WWDefs, Retrieve WGN, Save WGN File, GENERATE WTR & WND FILES, EXIT, Help

Edit Table	W-Type
7 18	Extm
7 19	Extm
7 20	Extm
7 21	Extm
7 14	Extm
7 15	Extm
7 16	Extm

W-Types: <- Next, N, L, M, H, E, Q

2. Enter variables relating to each of the adjective ratings (High, Moderate, Low) of interest.

2.1 Select *Weather Type* (for example, Moderate)

2.2 Input *Elevation* from weather station, or average of weather stations used on weather form.

2.3 Set *Rain Amt.* at 0 in.

2.4 Set *T Hi* and *T Lo* and *H Hi* and *H Lo* for this *Weather Type* and the hours when this hi/lo occurs.

2.5 Click on radio button to indicate coarseness of defined winds (we used 4 hours), then click on Wind button to define winds. In this screen, input Windspeed for this “weather type” at the 1200 hr and 1600 hr. Use 0 cloud cover and 0 wind direction (if uphill winds being modeled). Since windspeeds at hours outside of burn period will affect fuel moistures during the conditioning period, input an appropriate number for these hours. We used 2 mph for Moderate weather types during

2000, 2400, 0400, and 0800 hours. We used 4 mph for High and 6 mph for Extreme. This is a judgment call.

2.6 Repeat steps a-e for all other *Weather Types* of interest.

2.7 Save As \*.wwd under the Input directory in FlamMap where you are storing the files for running this geographic area in FlamMap.

**3. Use the newly created \*.wwd file to generate \*.wtr and \*.wnd files in Farsite:**

3.1 In Farsite, choose *Input|Generate* from types (\*.wtr/\*.wnd). An input screen will appear.

3.2 Click on Use *WWDefs* button and retrieve \*.wwd file.

3.3 Set *Month* and *Day* to set the conditioning period. This should be a full seven days before your intended fire start date. Our fire start date was August 1, so we set start date as July 26 and end date as August 1.

3.4 Click on *Edit Table* to auto-fill dates from above.

3.5 Next, fill in the *W-type* column by clicking on the small square buttons near bottom of input window and the *NexT* button to enter the adjective rating for these wtr/wnd files. For example, we need files created for the “moderate” weather scenario; therefore we click on the “M” and “next” for each day in this conditioning period. Make sure you hit “next” after each entry—especially the final entry.

3.6 The final step is to click on *Generate WTR and WND file*. Enter a filename that will allow you to differentiate this weather condition from others because this step is repeated for each “weather type”.

3.7 You should get a Farsite message indicating that both a .wtr and .wnd file were created.

3.8 Repeat steps a-g for all *Weather Types* that must be generated from this wwd file.

3.9 Repeat steps a-h for additional \*.wwd files corresponding to other geographic areas if you have parsed out your landscape.

**4. Generate a new initial fuel moisture file (\*.fms) file using Farsite or by editing a default moisture file.**

4.1 In Farsite, go to *Input → Project Inputs* and click on the “→” to the right of *Moistures (\*.fms)*.

4.2 When the dialogue box appears, click the *New .FMS File* button. A new file with fuel models 1-50 and default fuel moistures is displayed in the text box.

4.3 Edit these data based on moisture percentiles on your Data Form. Make sure to include fuel moistures for all fuel models in your .lcp.

4.4 click *Save \*.fms file* and save in the directory where your FlamMap data are stored.

- 4.5 Repeat steps a-d for each weather scenario (80<sup>th</sup>, 90<sup>th</sup>, and 99<sup>th</sup> percentiles) and each subunit as needed.

### Step 3. Creating a fire behavior library \_\_\_\_\_

**ACTION:** Create fire behavior maps for each fire weather threshold.

**DISCUSSION:** In addition to the input files, you will need to decide and manually set for each FlamMap run: wind direction, wind speed, time of burn, fuel conditioning period, and live fuel moisture content. These values will determine conditions for the run, whereas the .FMS, .WND, and .WTR files are used to condition the fuels.

In our demonstrations, we specified *Wind Blowing Uphill*. Based on discussions with Mark Finney (who has found that wind speeds across the western U.S. – one of the major determinants of crown fire activity – are often 2.5 times those recorded in daily weather streams), we multiplied our 90<sup>th</sup> percentile winds by 1.5 and 99<sup>th</sup> percentile winds by 2. We generally specified a 2 or 4pm (1400 or 1600) burn to capture the most active time of day for fire. We adjusted *Foliar moisture content* from 120 percent at our low end 80<sup>th</sup> percent ERC to 80 percent at the high end 99<sup>th</sup> percentile ERC. Whatever time of day you choose for your analysis, the total length of the fuel conditioning period should be at least 7 days (**Figure 7**).

Users may also want to consider generating additional CFR maps for each fire behavior threshold by varying the input parameters (uphill as well as directional winds, for instance). Combining all output files for a given weather threshold will create a probability map.

### TASKS

1. Load the FARSITE landscape file (.lcp) into FLAMMAP.
2. Choose *Analysis Area* –  
*New Run – Inputs*
  - 2.1 Load fuel moisture (<%>.fms) files, weather(<%>.wtr), and wind (<%>.wnd), for the relevant threshold condition.
  - 2.2 Set *Winds Blowing Uphill*.
  - 2.3 Set *Wind Speed* (20' windspeed) for the particular percentile class.  
OR set *Wind Direction and Azimuth* if specifying wind direction other than uphill.
3. Establish fuel conditioning period.

Repeat this step for every subunit in your analysis area.

4. Establish time of burn. Setting the *Fuel Moisture Conditioning Period, End Day, Time* according to times set in your .wtr, .wnd files.
5. Choose *Outputs* and check appropriate output grid boxes. Run the simulation.

**Figure 7.** Run FlamMap.

6. Export the outputs. Right click on *Run Name*, right click on the appropriate output grid, *Save as .asc* file. If running ROS, be sure to export with 2 decimal places and in m/min.
7. Import the .asc grids into GIS, merge together and re-project to match resource base data (if necessary).

Step 4. Creating a fire effects library \_\_\_\_\_

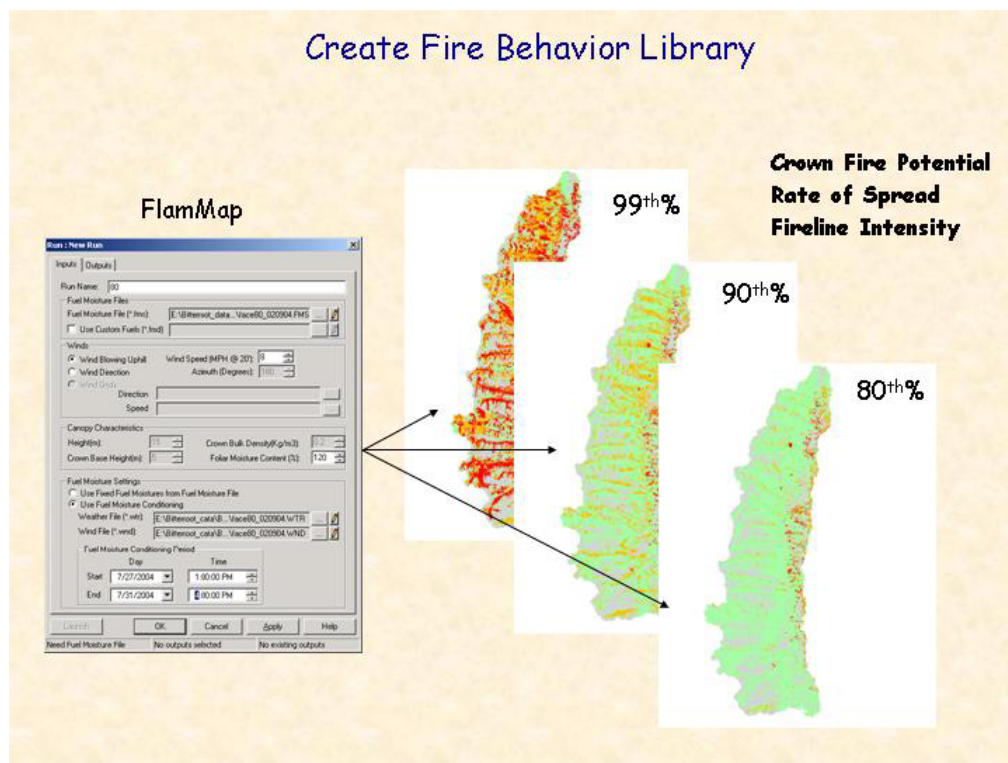
**ACTION:** Use the fire effects crosswalk to link fire behavior to fire effects.

**DISCUSSION:** This step will result in a number of fire effects maps which can be printed out and/or saved on a CD and made available to management units and included in fire data packages for incident support (**Figure 8**).

## TASKS

1. Merge the FlamMap output grid to you baseline GIS data (vegetation, soils and/or aquatics), preserving all attributes of each layer. (This requires that your baseline data be in GRID format.)
  - 1.1. Add new field, calculate the concatenated field for your baseline data (see Mapping Ecosystem Targets, discussed previously).
2. Link fire effects crosswalk to merged GIS data. Use the concatenated field as the 'join' item. Sort and check to make sure you have all possible combinations in your crosswalk (if you find blanks, then you are missing those combinations). Adjust your crosswalk as necessary (see Figure 4).
3. Create fire effects library. Save each output of fire effects as a separate GIS layer.

**Figure 8.** Fire Effects Library using FlamMap.



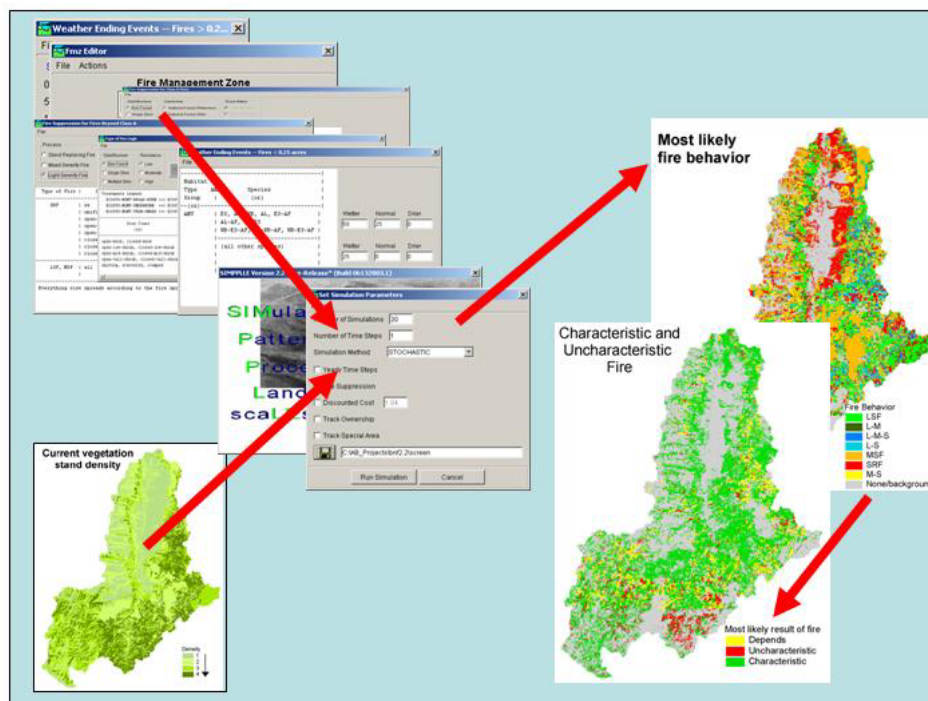
## B

### Current Conditions Using a Landscape-level, Stochastic Model

In this section we illustrate how a stochastic, landscape dynamics simulator program can be used to identify current fire behavior and likely effects on key resources (**Figure 9**). The goal is to identify probabilities of fire, probable fire type under a variety of weather and climatic conditions. We use SIMPPLLE a landscape-level, stochastic model that predicts and tracks vegetative succession and disturbances (fire, insects, disease, management) at a landscape scale. SIMPPLLE's rule-based architecture allows users to adjust many successional and disturbance parameters (type of fire, likelihood of wind driven event, and so forth). Before running a simulation, users should always evaluate the default values and inquire about revised files for their area.

We used SIMPPLLE Version 2.2 (based on irregular polygons) and 2.3 (in its 'pseudo-grid', or regular polygon, mode) and conducted analysis in both ARCVIEW 3.2 (with Spatial Analyst) and ArcGIS 8.1.

**Figure 9.** Overview of **B** current conditions using a landscape-level, stochastic model.





## Step 1. Parameterizing the model \_\_\_\_\_

**ACTION:** Evaluate and update, if necessary, SIMPPLLE parameter defaults.

**DISCUSSION:** SIMPPLLE uses vector coverages to distribute ecological processes (fire and treatments) and track changes within and across simulations. While it refers to these as ownership, Fire Management Zone (FMZ) and an optional Special Area, these can actually refer to any geographic subdivision or reporting unit the user decides. Please refer to the SIMPPLLE User's Guide for instructions on how to change attribute fields and create SIMPPLLE coverages.

SIMPPLLE uses graphical interface screens to assist users in editing the various logic screens. Because these screens can only be viewed separately, we have created an Excel spreadsheet to capture the logic comprehensively. Initially, these must be filled out manually, but once created, provide a quick easy reference for defaults, as well as reviewing and tracking changes. All defaults for the Bitterroot National Forest (11/2003) are shown comprehensively in run\_template.xls (see Forms and CD at end of subsection).

### *1.1 Create an historical fire start cover*

**DISCUSSION:** SIMPPLLE distributes fire starts by converting the number of starts per FMZ (annual or decadal) into a per-acre basis, multiplying this by the total acreage in that FMZ and randomly distributing the resulting starts within the assigned FMZ. Historical start data is entered into the *FMZ Editor*. The fire size designations on this screen assist in a cost estimation, not in determining fire growth or ultimate fire size. Users may also choose to confine fire and/or treatments to particular areas (by ownership or management strategy, *eg.*, wilderness or wildland-urban interface) by eliminating starts in a geographic area. Historical fire data may be obtained from KCFast on the web.

## TASKS

1. **Overlay historical fire starts with your Fire Management Zones/Units (FMZ).** Sum the number of lightning starts per (human, too, if appropriate) by FMZ. Sum by decade if your SIMPPLLE time step will be 10 years, by year if running the program on an annual basis. Calculate the acreage of each FMZ.
2. **Populate the *FMZ Editor* screen with the fire start information.** Choose into *System Knowledge*→*Vegetative Process*→*Fire Occurrence Input* by Fire Management Zone (**Figure 10**).
3. **Save file and track file name** for future reference (see run\_template.xls.fire occurrence at end of document for an example).

**Figure 10.** SIMPPLLE's *Fire Occurrence Input* for entering fire history.

Fire Size	# Fires in 10 Year Period		Suppression \$/Acre
	Lightning	Man-Caused	
0.00 - 0.25	213	0	0
0.26 - 9.99	89	0	0
10.00 - 99.99	20	0	0
100.00 - 299.99	4	0	0
300.00 - 999.99	7	0	0
1000.00 +	6	0	0

### 1.2 Set fire management and fire weather logic

**DISCUSSION:** SIMPPLLE offers users a number of opportunities to adjust both fire suppression effort and efficiency rates. Specific file names (and the manner in which the file affects fire management) include:

- Fire suppression for Class A fires (effort and efficiency),
- Fire suppression for beyond Class A (effort),
- Weather ending events for fires < 0.25 acres (efficiency),
- Weather ending events for fires > 0.25 acres (probability),
- Extreme fire probability (probability), and
- Regional climate (weather)

To identify the consequences of changing or establishing a Wildland Fire Use (WFU) zone, these are the files one needs to adjust (see SIMPPLLE User's Guide to check field type).

The qualitative weather settings, which cannot be adjusted by the user, are based on weather and climate conditions over the past 50 years – generally the time period over which our knowledge of ecosystem processes has been developed.

### TASKS

1. Evaluate and adjust *Fire Suppression for Class A fires* data, as necessary. This screen allows one to model various suppression efficiency rates, or to consider the effect of not suppressing any Wilderness fires. To do so, set efficiency to 0 for Wilderness.
  - 1.1. Choose *System Knowledge*→*Vegetative Process*→*Fire Suppression Logic*→*Class A* (**Figure 11**). Settings are read as efficiency levels. For

example in the screen shown below, 75percent of the class A fires in non-forest types in Wilderness are successfully suppressed under Normal and Wetter climatic conditions, but none are caught at the Class A level under Drier conditions.

**Figure 11.** SIMPPLLE's *Fire suppression* logic screens.

(a) Class A fires.

**Fire Suppression for Class A Fires**

File

Size/Structure: ☒ Non Forest, ☐ Single Story, ☐ Multiple Story

Ownership: ☒ National Forest Wilderness, ☐ National Forest Other, ☐ Other

Road Status: ☒ Open Roaded, ☐ Closed Roaded, ☐ None

Treatments Legend:  
 ECOSYS-MGMT-BROAD-BURN ==> ECOSYSTEM-MANAGEMENT-BROADCAST-BURN  
 ECOSYS-MGMT-UNDERBURN ==> ECOSYSTEM-MANAGEMENT-UNDERBURN

Past Treatment = occurred within last 10 years.  
 Past Process = occurred within last 10 years.

Size Class (or)	AND Density (or)	AND Past Treatment (or)	OR Previous Process (or)	Wetter	Normal	Drier
uniform, closed-herb	1,2,3,4			75	75	0
closed-low-shrub, closed-mid-shrub						
closed-tall-shrub						
open-herb, open-low-shrub	1,2,3,4			75	75	0
open-mid-shrub, open-tall-shrub						
scattered, clumped						

(b) Beyond class A.

**Fire Suppression for Fires Beyond Class A**

File

Process: ☐ Stand Replacing Fire, ☐ Mixed Severity Fire, ☒ Light Severity Fire

Ownership (Choose to Suppress): ☐ National Forest Wilderness, ☒ National Forest Other, ☒ Other

Road Status (Choose to Limit Suppression): ☐ Open-Roaded, ☐ Closed-Roaded, ☐ None

Type of Fire	Size Class/Structure	Spread Condition
SRF	ss	average
	uniform, scattered, clumped	
	open-herb, open-low-shrub	
	open-mid-shrub	
	open-tall-shrub	
	closed-herb, closed-low-shrub	
	closed-mid-shrub	
	closed-tall-shrub	
LSF, MSF	all	all

Everything else spreads according to the fire spread logic tables.

2. Evaluate and adjust *Fire Suppression Beyond Class A* data as **necessary**. This file offers another place to limit fire suppression, if one chooses to apply a no suppression tactic in roadless and Wilderness areas, check appropriate boxes under Road Status, and uncheck appropriate boxes under Ownership.

2.1. Choose *System Knowledge* → *Vegetative Process* → *Fire Suppression Logic* → *Beyond Class A*.

3. Evaluate and adjust *Weather Ending Events ---Fires < 0.25* data, as **necessary**. This screen allows the user to adjust fire ending events for the normal climatic condition and to model changes due to climate shifts (**Figure 12**).

3.1. Choose *System Knowledge* → *Vegetative Process* → *Weather Ending Events* → *Fires Less than .25 Acres*. Settings are read as probability of fire events ending fire under various climatic conditions. In this case, 25 percent of fires under ¼ acre in Engelman spruce are put out by weather under normal climatic conditions; 50 percent under wetter conditions, and none under drier conditions. These probabilities can be altered by the user. In order to change the habitat types or species for which these apply, one must work with the SIMPPLLE team to change hard-wired inputs.

4. Evaluate and adjust *Weather Ending Events ---Fires > 0.25* data, as **necessary**. Settings in this file adjust the probability that a weather event will extinguish fires of various sizes greater than ¼ acre.

4.1. Choose *System Knowledge* → *Vegetative Process* → *Weather Ending Events* → *Fires greater than .25 Acres*. File is read as probability. In the example shown in Figure 6, there is no possibility that fires less than 500 acres and a 75 percent probability that a fire of greater than 50,000 acres will eventually be put out by a weather event.

**Figure 11.** SIMPPLLE's Weather ending event screens.

(a) Fires &lt; 0.25 acres.

Habitat	Type	AND	Species
Group			(or)
--(or)--			
ANY			ES, AF, WB, AL, ES-AF
			AL-AF, WB-ES
			WB-ES-AF, AL-WB-AF, WB-ES-AF
			(all other species)

Wetter	Normal	Drier
50	25	0

Wetter	Normal	Drier
25	0	0

(b) Fires &gt; 0.25 acres.

Size of Fire (acres)	Event Probability
0.25 - 500	0
501 - 1000	10
1001 - 5000	25
5001 - 10000	35
10001 - 50000	50
50001+	75

5. Evaluate and adjust *Extreme Fire Spread Probability* data, as necessary. This file allows the user to control the dry, windy conditions under which a fire may escape or become large.

5.1. Choose *System Knowledge* → *Vegetative Process* → *Extreme Fire Spread Probability*. The *Probability due to weather event* is the probability that weather drives the fire while *Fire event acres for 100 percent probability* sets the fire acreage at which the incident may begin to drive internal weather condition. These settings should be based upon knowledge of frequency of weather-driven extreme fire behavior and local conditions. For example, setting *probability due to weather event* at 100 percent and *Fire event acres for 100 percent probability* 0 will force all fires to act with extreme behavior. Alternatively, setting the *probability due to weather event* at 100 percent, but specifying a much larger acreage, say 10,000 acres for *Fire event acres for 100 percent probability* specifies that only fires

greater than 10,000 acres will exhibit extreme behavior due to dry, windy conditions.

6. Use the *Regional Climate* file to adjust for wet/dry cycles. This file allows the user to determine the climatic regime for each step in a SIMPPLLE run. Choices are wetter, normal, and drier. Default is normal. Variations in annual moisture, such as to model drought cycles (wetter, drier and normal) are first specified in the *Regional climate* file. *Fire suppression for Class A fires*, *Weather ending events for fires < 0.25 acres* and *Type of Fire Logic* tables can then all be adjusted to reflect different responses to different regional climatic conditions.

6.1. Choose *System Knowledge*→*Regional Climate*.

### 1.3 Set fire behavior logic

**DISCUSSION:** SIMPPLLE offers users the ability to specify and adjust fire spread. Fire spread is discussed in terms of fire type (light, mixed or stand-replacing fire). Fire spread is influenced by the relative position (adjacency) and type of fire in a neighboring polygon, as well as the receiving stand's density, size structure and past processes (fire, insects, disease, treatments, and so forth). The user may specify the type of fire in the receiving stand under average or extreme weather conditions. Values for fire spread are stored in .firespread and fire logic in .firetype files (**Figure 13**).

**Figure 13.** SIMPPLLE's *Type of fire logic* screen.

### TASKS

1. Evaluate fire spread logic. Choose *System Knowledge*→*Vegetative Process*→*Fire Spread Logic*. Make adjustments as needed. *Save* file.

1.1 Populate run\_template.xls.fire spread logic to facilitate review and to track changes.

2. **Evaluate Type of Fire Logic.** Choose *System Knowledge*→*Vegetative Process*→*Type of Fire Logic*. Make adjustments as needed. Save file.

2.1 Populate run\_template.xls.type of fire logic to facilitate review and to track changes.

## Step 2. Creating fire type and probability maps

---

**ACTION:** Run 30 iterations of SIMPPLLE (decadal time step) for historic and current conditions and generate probability maps.

**DISCUSSION:** SIMPPLLE developers recommend running 30 iterations of each simulation to capture the full range of ecosystem process variability. Output files (.txt) provide the probability that any given stand (polygon) will burn with a particular severity. This information is used to create maps of most probable fire type, probability of burning, probable fire frequency (on a per pixel or polygon-basis), and probable fire return interval or departure from historic fire regime map. Which type of summary you choose depends what you are trying to determine and whether you want to work with probabilities of conditions or actual conditions.

Once run, users must choose between evaluating a single iteration (which will provide a single version) or evaluating the total probability summed across all iterations. One option is to graph a vegetation attribute such as Species across all simulations, then choose a single iteration that illustrates the conditions you are interested in: average, high, low. Another is to translate the final probabilities into a single value based on highest probability.

SIMPPLLE creates multiple .txt files for every iteration; some are quite large. It is advisable to create a new directory for each analysis and save the runs to this folder. After the simulation is complete, save the probability, spread, update and GIS files. Refer to the SIMPPLLE User's Manual for additional background and instructions.

### *2.1 Create an historic fire regime map*

**DISCUSSION:** To create an historical coverage, unburnable cover types such as urban and agriculture - as well as any cover types and pathways that incorporate introduced species - must be set to a probable historical class and/or pathway.

## TASKS

1. **Reclassify urban and agriculture cover types (Species) to an historic cover type.** Reset, or reclass, any introduced/exotic/weed cover types and pathways to historical conditions.

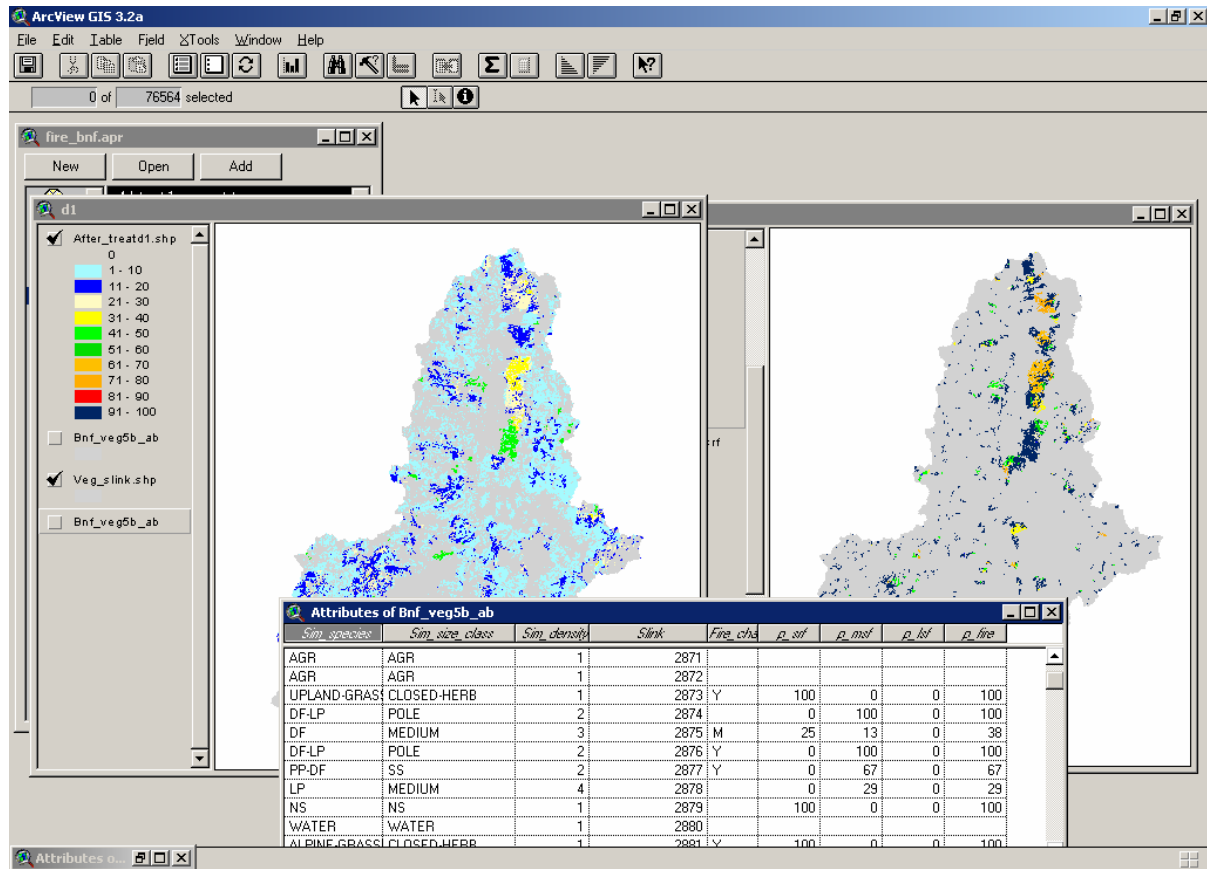
2. Run 30 iterations of a 50 decade simulation (decadal time steps), specifying historic pathways and no fire suppression. Save in a new folder.
3. Load the .area file for last decade of last simulation and run 30 iterations of a single decade using historic pathways and no fire suppression. Save to a subfolder of historic folder.
4. Determine probability of burn and most probable fire type (Figure 14).
  - 4.1. In a database manager open the *-n-process.txt* file for the single decade simulation. Strip and save the SLINK and fire attribute fields in a new .txt file. NOTE: Excel will only accept 65,000+ records. It truncates larger files, but will perform analyses. Use another program – ARC, or SPSS – to work with large files.
  - 4.2. Add a field and sum probabilities for Light, Mixed and Stand Replacing fire. This is the probability of fire.
  - 4.3. Add another field and calculate the maximum of Light, Mixed and Stand Replacing fire. This is the most probable fire type.
  - 4.4. Save file as .txt or .dbf and link table to coverage using Stand-Id field in GIS. Sum acres, sort by Special Area and sum acres, map, and so forth.
5. Link the new .txt file to the GIS coverage to create probability maps. Add the .txt file to your Arc project and join to the base vegetation coverage using the SLINK as the join field.

## 2.2. Create a current conditions map

### TASKS

1. Determine probability of burn and most probable fire type
  - 1.1 In a database manager open the *-n-process.txt* file for the simulation. Strip and save SLINK and fire fields in a new .txt file. NOTE: EXCEL will only accept 65,000+ records. It truncates larger files, but will perform analyses. Use another program – ARC, or SPSS – to work with large files.
  - 1.2. Add a field and sum probabilities for Light, Mixed and Stand Replacing fire. This is the total probability of fire field.
  - 1.3 Add an additional field and calculate the maximum of Light, Mixed and Stand Replacing fire. This is the most likely fire type (or probable burn type) field.
  - 1.4 Save file as .txt or .dbf



**Figure 14.** Calculating probable fire type in SIMPPLLE.

### Step 3. Create fire effects maps \_\_\_\_\_

**ACTION:** Apply fire effects cross-walk to map probabilities.

#### TASKS

1. Add the .txt or .dbf created above and use the SLINK field to join the table to the vegetation coverage.
2. Create separate GIS layers for the various probability maps you would like. Post these on an intranet website and add information about these maps to data provided to incident support teams.

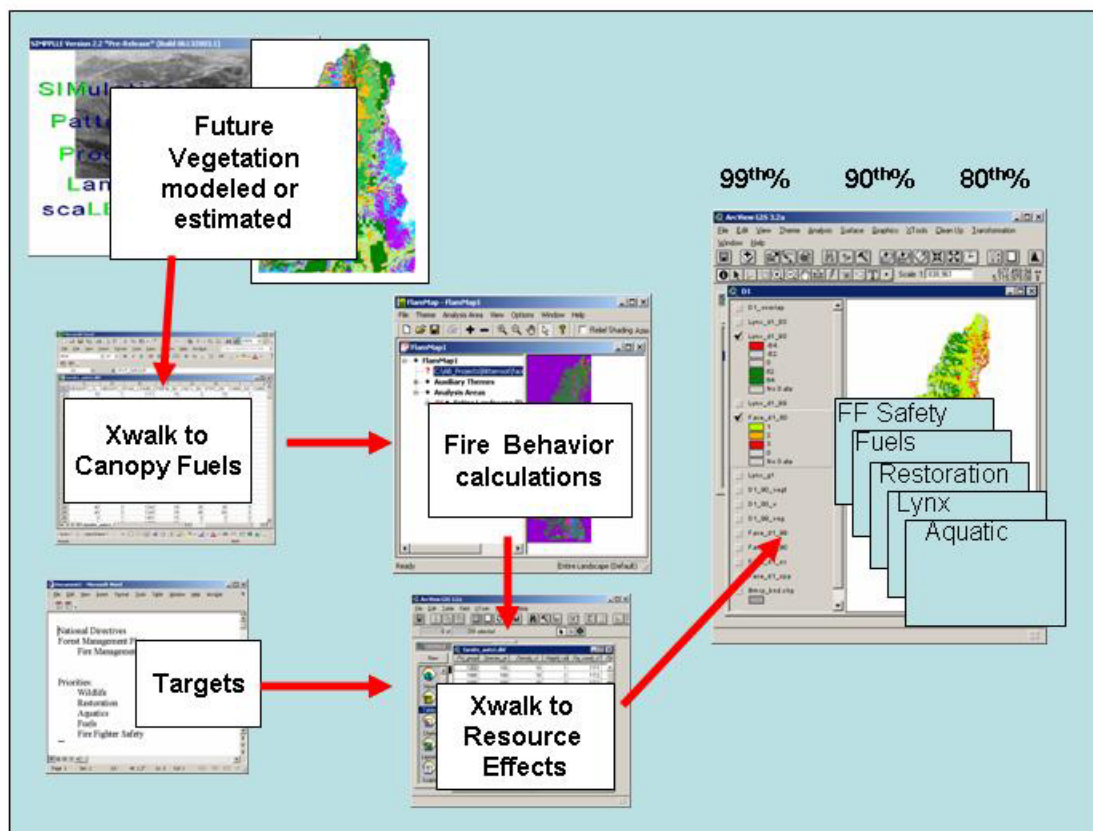
# C

## Future Conditions Using a Stand-based, Deterministic Model

Predicting future fire behavior using a stand-based, deterministic model requires development of fuels data for some future vegetative condition (**Figure 15**). To accomplish this task, three decisions must be made:

- what base data and software will be used to create and compare current and future fire behavior predictions;
- how will future vegetation attributes be assigned to probability data;
- what algorithm will be used to create fuels data from vegetation attributes.

Figure 15. Overview of **C** future conditions using a stand-based, deterministic model.



Step 1. Creating a future vegetation map \_\_\_\_\_

**DISCUSSION:** One can develop a map of future vegetation conditions by either selectively changing the fuels condition of specific areas, or creating a entirely new

vegetation map using an LSDM. A key consideration, though, is that if your goal is to compare the existing condition to a potential future, it is advisable to use the same base data source *and* the same algorithm to specify fuels from vegetative conditions.

In our work on the Bitterroot National Forest, we used SIMPPLLE to generate the future vegetative conditions. However, comparing a FlamMap run based on fuels derived from a 2002/2003 satellite image to a prediction of future vegetation based on significantly different vegetation data would not yield the necessary ‘apples to apples’ comparison. Thus, we used SIMPPLLE to generate both the current and future vegetation coverages.

Since SIMPPLLE is a stochastic model, summary data for a multi-iteration simulation are expressed as probabilities. To obtain a single condition for each key attribute (cover type, density, structure) one can either use output from a single iteration (representing the mean or an extreme condition) or translate the summary probability files into most likely vegetation condition.

## TASKS

See next section (D) for directions to create a future vegetation simulation using SIMPPLLE.

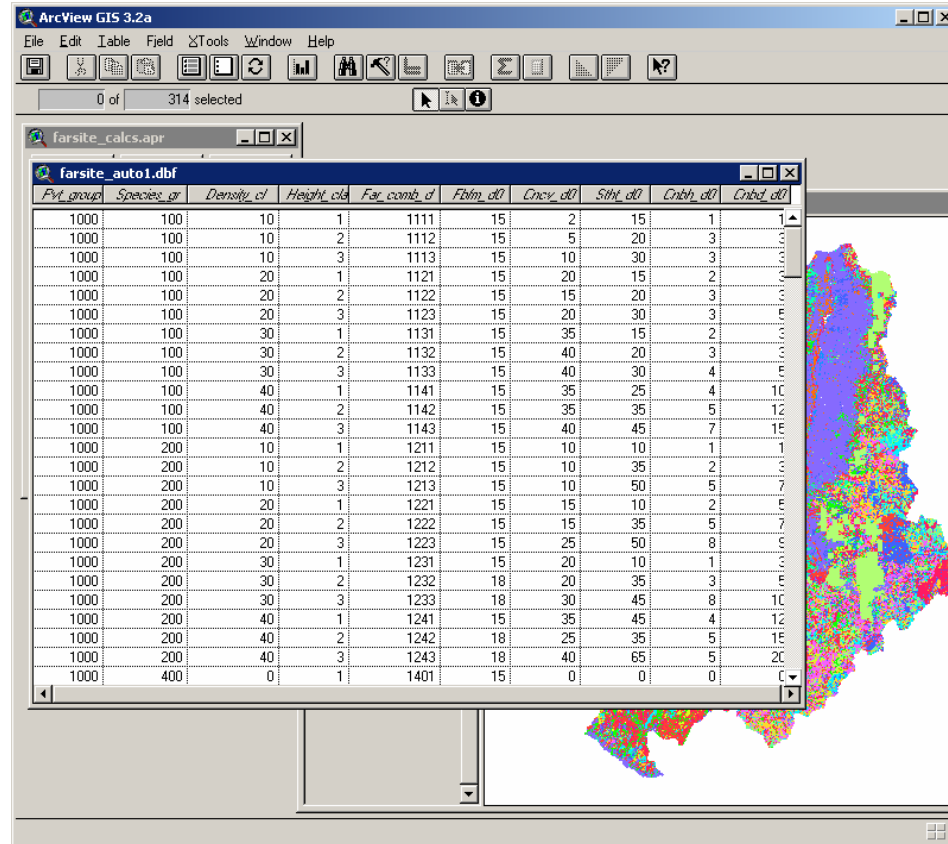
### Step 2. Creating a future fuels map \_\_\_\_\_

**DISCUSSION:** We adapted an algorithm created by the Fire Behavior Modeling Institute (Fire Lab) to develop 2003 FARSITE fuels data for use with SIMPPLLE, then used this new algorithm to develop both current and future FARSITE data. This crosswalk uses information on habitat type, canopy cover, size class, and cover type to generate the five FARSITE fuels grids (**Figure 16**).

## TASKS

1. Develop a crosswalk between vegetation attributes and FARSITE fuels data (stand height, canopy bulk density, crown base height, crown closure, fuel model).
  - 1.1. Create a .dbf (or .txt) identifying the 5 FARSITE fuels values for each unique combination of vegetation cover type, structure, and density variables. Use the same ‘primary ecosystem component’ variable discussed in Chapter 1. Join this new table to the GIS cover of future vegetation and create separate grids of each FARSITE fuels field.

**Figure 16.** Illustration of the crosswalk between future vegetative conditions and FARSITE fuel layers.



### Step 3. Identifying changes

**ACTION:** Use the fire behavior-fire effects crosswalks to identify changes.

**DISCUSSION:** Although the results of such an analysis may have questionable cell-to-ground validity (depending upon the degree of ground-truthing), the process does yield an ‘apples to apples’ comparison useful for strategic fire planning. For instance, this type of analysis can identify whether future conditions as a result of particular management strategies are likely to be generally ‘better’ or ‘worse’ than the current situation.

### TASKS

Follow the steps outlined in Section A4, above

# D

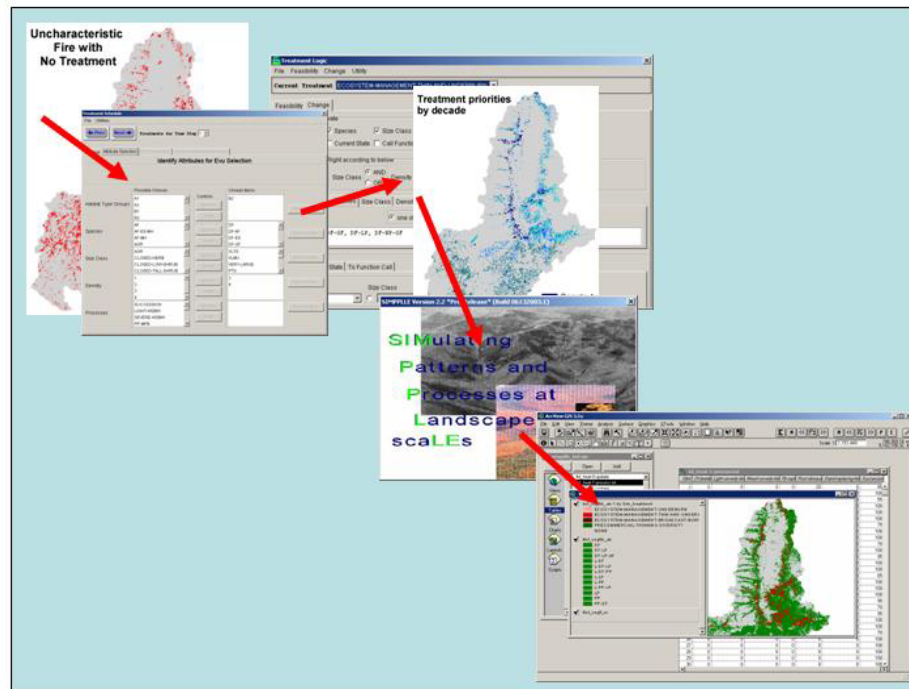
## Future Conditions Using a Stochastic, Landscape-level Model

Landscape dynamics models offer to opportunity for ‘gaming’: the comparison of outcomes under different management strategies. Being stochastic in nature, it is necessary to run multiple iterations to capture the full range of ecosystem variability. If the real range of variability has been captured, the actual future should fall somewhere within this range of variation described by the multiple iterations.

To use a stochastic landscape dynamics model for planning, one must make a decision about how to view and use simulation outcomes. One can identify a specific iteration (an average, or an extreme) to choose or use the final probabilities. For our purposes, we need to be able to identify and extract a single condition for each vegetation attribute at each target time period. Thus, the choice is between using a single iteration and translating the final probabilities into the most likely condition.

In this section we describe how to use SIMPPLLE to identify stands for treatment, enter these into SIMPPLLE as either specific units or random units, and re-calculate fire effects (**Figure 17**).

Figure 17. Overview of **D** future conditions using a landscape-level, stochastic model.



## Step 1. Identifying and prioritizing stands \_\_\_\_\_

**DISCUSSION:** Data used to address prioritization is the output from the effects determination (see **A4** or **B3**, above). Treatment options vary by fire effects. Where fire is likely to result in characteristic effects under low to normal weather conditions, prescribed fire or even Wildland Fire Use may be an option. Mechanical treatment is necessary prior to reintroduction of fire in areas where fire effects are likely to be uncharacteristic under any weather conditions.

There are several approaches to prioritization. In this example, we prioritize stands based on a comparison between likely within-stand effects of fire and desired stand conditions. It is possible to use this concept to consider ecological effects within a landscape context. Since SIMPPLLE does not at this time model the physical process of fire, it does not provide information on rate of spread or other quantitative fire behavior parameters. Thus, if the goal is to identify stands that are the greatest contributors to spread of fire across the landscape, another program such as those based on the Farsite/FlamMap family (Finney, in development) should be used.

Here, we prioritize stands based on effects that are likely to be undesirable. In a planning process, this would be integrated with other criteria and a final set of stands identified. We then use a simulation model to test the results of treating stands identified and determining the future conditions – fire behavior, cost, and so forth.

### **SIDEBAR 2: Identifying priority treatment areas**

We used three criteria to identify priority treatment areas.

(1) First, we determined and mapped ‘at risk’ stands. Primary cover types of concern are Ponderosa Pine, Douglas-fir, and Western Larch stands. Uncharacteristic fire types in these cover types we defined as crown fire in stands with larger diameter trees. For this example we used SIMPPLLE to identify ‘at risk’ stands, but one could use FlamMap as well.

(2) Next, we buffered the Bitterroot National Forest’s urban interface fire management zone by one mile and selected ‘at risk’ stands within this zone.

(3) Finally, we identified areas of high erosion hazard within watersheds currently containing westslope cutthroat trout, a critical wildlife species on the Forest.

Our illustrations show the convergence of high crown fire danger and WUI in one map (Figure 18a), and high crown fire danger and wildlife in another (Figure 18b).

Most likely, you will apply several criteria then use a weighting or ranking system to combine the criteria maps to arrive at a final solution.

## Step 2. Creating treatment schedules

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**DISCUSSION:** Scheduling fuels activities can be accomplished in SIMPPLLE by either identifying the specific stands to treat (Option 1), or allowing the program to randomly select stands meeting certain criteria (Option 2). There are a number of ways to identify stands to treat. One is to use either FLAMMAP or SIMPPLLE to identify highest priority locations by spatial location or stand criteria. Note that random treatments will change within-stand conditions, but may or may not affect landscape-scale processes such as species movement, migration, or fire movement.

We began by identifying stand structure conditions meeting our cover type criteria (dense, multi-story stands), then selecting and exporting these records from our GIS vegetation cover. We used this list to create an input file for SIMPPLLE.

### *Option 1: Identifying specific treatment units*

#### **TASKS**

1. **Generate a .txt file of stand id's to be treated**, by decade (by year if running SIMPPLLE in annual mode). Stand-id's need to be those used in the SIMPPLLE coverage. (Specific stands may be identified using any number of criteria. One way is to use the stands identified in previous analysis (either FlamMap or SIMPPLLE) in which fire poses a 'risk'.
  - 1.1. In Arc, *export* the .dbf associated with selected stands to EXCEL.
  - 1.2. Eliminate all fields except for the stand-id.
  - 1.3. *Save as* .txt file.
  - 1.4. In a text editor, open and add treatment name on the first line of the file -exactly as shown in SIMPPLLE's *System Knowledge*→*Vegetative Treatments*→*Treatment Logic*→*Current Treatment* screen.
2. **Load the .txt file into SIMPPLLE.** In SIMPPLLE, open *System Knowledge*→*Vegetative Treatment*→*Treatment Schedule*→*Load Unit Id File*.
3. **Determine upper acreage limit** for each simulation step (decade or year) and enter in *Treatment Schedule*. Track files in run\_template.xls.
4. **Evaluate, and adjust if necessary, default treatment effects.** These determine stand condition following treatment.
  - 4.1. Open *System Knowledge*→*Vegetative Treatments*→*Treatment Logic* (**Figure 18**).
  - 4.2. Choose a *Current Treatment* and activate one of the vegetation classes listed under *Feasibility*.

- 4.3. Choose *Change* and evaluate the logic. It is helpful to view *Pseudo-Code Text* to help understand how to read the screen.
- 1.2. Identify the *Desired acres* to treat in each time step.
- 1.3. If applicable, select *Special Area* and/or *Road Status*. This will be necessary if one does not want to treat roadless, wilderness or private lands, or alternatively, if one wishes to confine treatments to a particular type of area, such as the Wildland-Urban Interface.
- 1.4. Evaluate, and adjust if necessary, defaults in *Treatment Logic*.

**Figure 18.** SIMPPLLE's *Treatment Logic* screen.

### *Option 2: Randomly selecting treatment units*

#### **TASKS**

1. Identify the stand conditions for treatment. Conditions may include habitat type, species, size class, and density. The *Treatment Scheduler* is used to identify stand types for treatment. *Treatment Logic* is used to determine the effects of treatment.
  - 1.1. Open *System Knowledge*→*Vegetative Treatment*→*Treatment Schedule* (**Figure 19**). Choose *File*→*New Treatment*. Choose from among the possible choices for each time step.



### Step 3. Creating fire type and probability maps

#### TASKS

Follow directions under Section **B2**, above, to create fire type and probability maps.

**Figure 19.** SIMPPLLE's *Treatment Scheduler* screen.

	Possible Choices	Controls	Chosen Items	
Habitat Type Groups	A1 A2 B1 B2	Append Insert	B2	Remove Item
Species	AF AF-ES-MH AF-MH AGR	Append Insert	DF DF-AF DF-ES DF-GF	Remove Item
Size Class	AGR CLOSED-HERB CLOSED-LOW-SHRUB CLOSED-TALL-SHRUB	Append Insert	VLTS VLMU VERY-LARGE PTS	Remove Item
Density	1 2 3 4	Append Insert	3 4	Remove Item
Processes	SUCCESSION LIGHT-WSBW SEVERE-WSBW PP-MPB	Append Insert		Remove Item

## Step 4. Comparing fire type and probability maps

---

**DISCUSSION:** Completing these tasks allows users to perform an effects analysis by analyzing consequences of alternative management scenarios. This is one of many ways to conduct a change detection. We conducted the same analysis using grids and vectors. Here we describe the vector steps, these can be conducted at the same time.

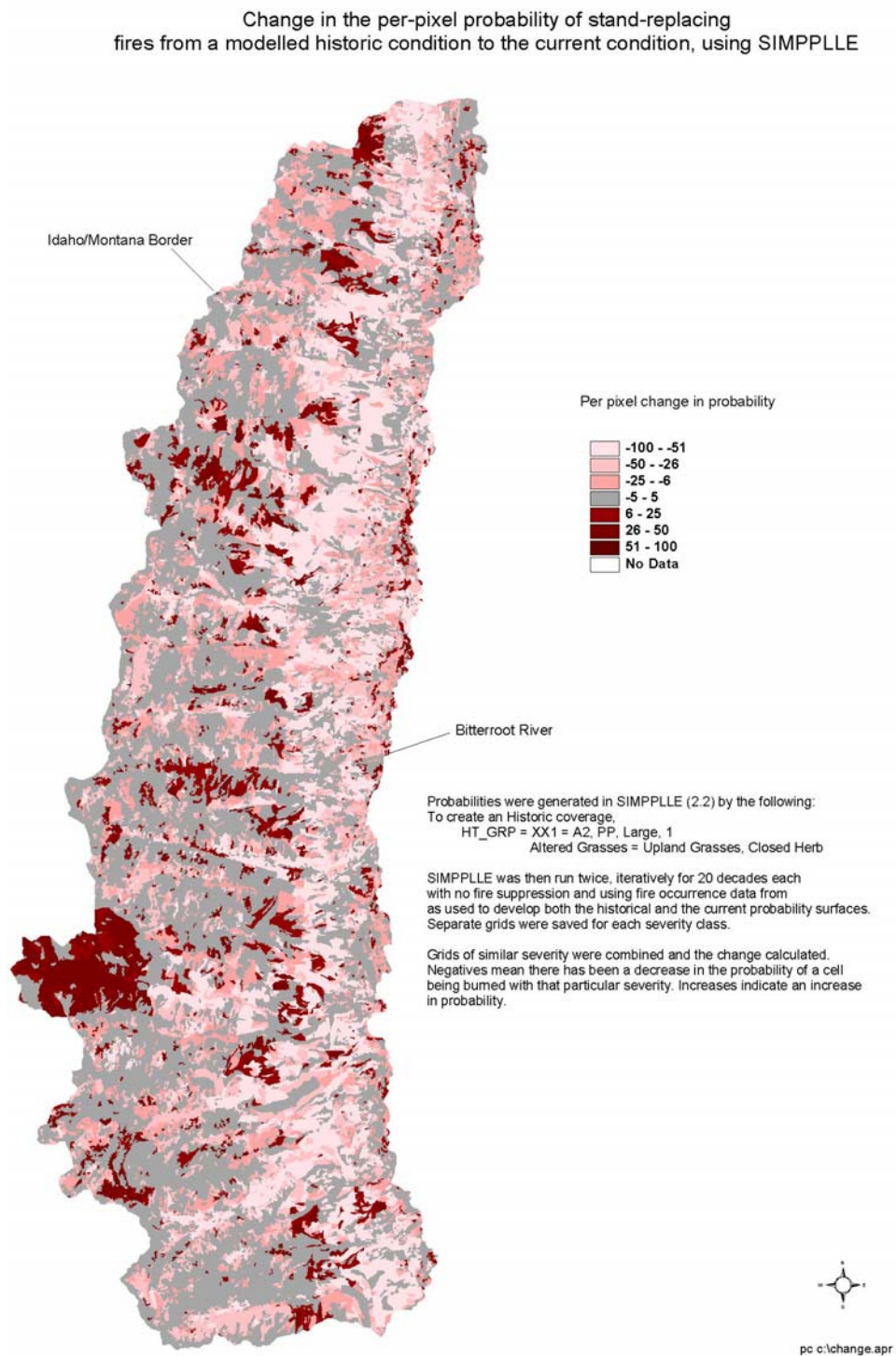
### TASKS

#### 1. Compare fire probabilities.

- 1.1. Join the fire portions of the *-n-process.txt* files to the SIMPPLLE coverage (or use SIMPPLLE's ArcView extension to do this for you).
  - 1.1.a Edit the *-n-process.txt* files to eliminate all but the fire fields. Rename the fields to reflect the appropriate simulation.
- 1.2. Add 2 new fields, one for each simulation.
  - 1.2.a. Sum *Light*, *Mixed* and *Stand Replacing* fire probabilities for each simulation.
  - 1.2.b. Add another new field and subtract one total probability from the other (for example, subtracting historic from current results in negatives for decreases and positive number for increases in probability).
  - 1.2.c. Save as .txt file, load back into ARCVIEW and join to SIMPPLLE coverage.
- 1.3. Map change in probability of fire severity class. It is easiest to hide fields not in use (**Figure 20**).

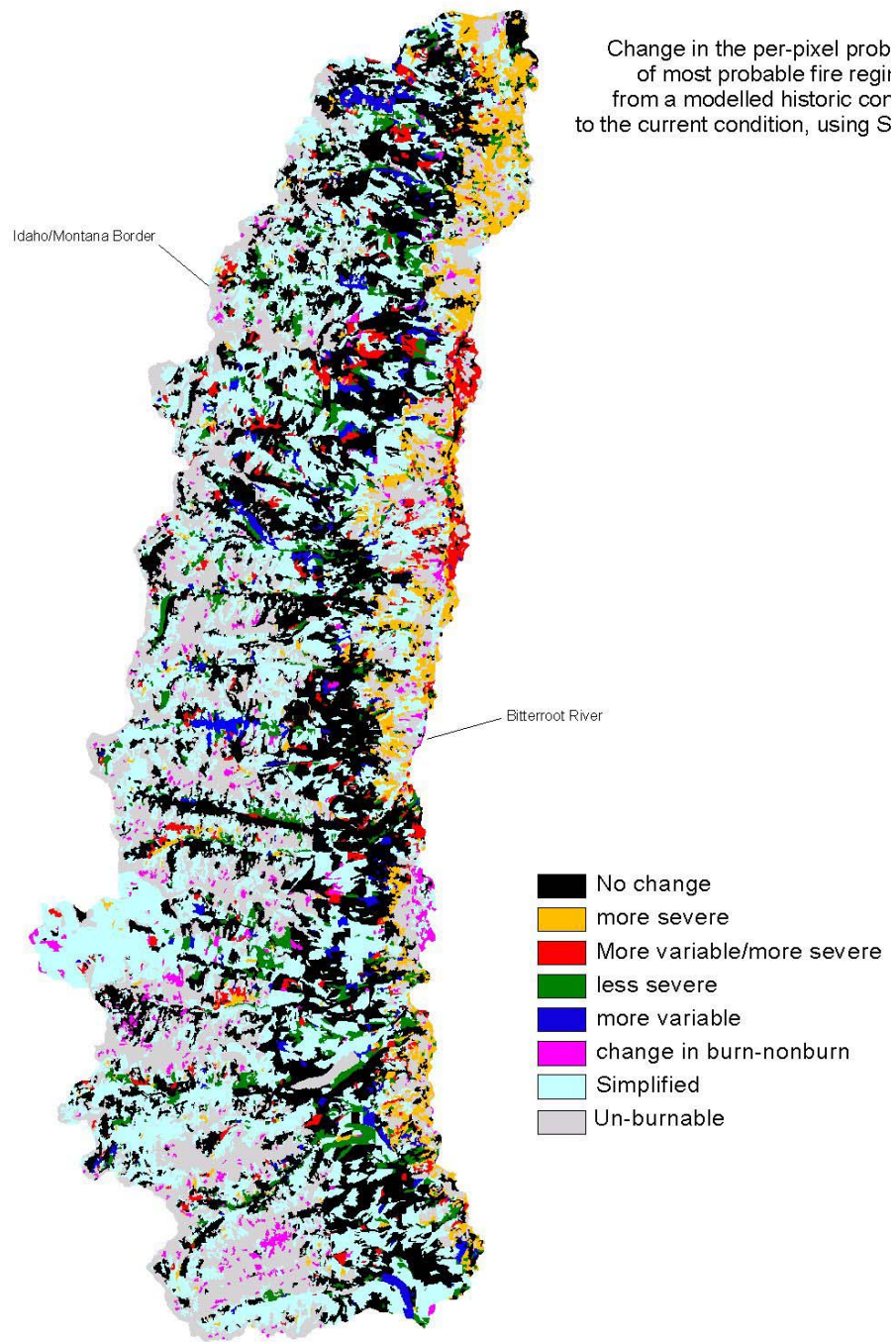
#### 2. Compare most likely fire type.

- 2.1. Join the fire portions of the *-n-process.txt* files to the SIMPPLLE coverage (or use SIMPPLLE's ArcView extension to do this for you). We found it least confusing to edit the .txt files first, eliminating all but the relevant fields and renaming fields to reflect the different simulations before joining the file to the SIMPPLLE coverage.
  - 2.1.a. Add a new field to identify change in fire type and develop a classification of change. We found three general types of change: no change, more/less severe, more/less variable.
  - 2.1.b. Develop a rule-set for classifying change.
  - 2.1.c. Subtract one severity class from the other (for example, subtracting historic from current results in negatives for decreases and positive number for increases in probability). It is easiest to hide fields not in use.

**Figure 20.** Example map of change in probability of Stand Replacing Fire.

## 2.2. Map change in probability of fire severity class (**Figure 21**).

**Figure 21.** Example map of change in most probable fire type using SIMPPLLE output.



## Chapter 3. Using Map Libraries

FEPF map libraries support decisions at all stages of fire management planning. This sets the stage for identifying opportunities and risks in the coming season(s). Here, we outline potential analyses, then provide examples of decision support documents to:

- Support long-range management plan development;
- Support identification of fuels treatment priorities; and
- Support fire stewardship.

### Support for long-range plan development

FEPF can facilitate fire management by assisting in establishing the range of acceptable appropriate management responses codified in the Land/Resource Management plan.

#### *Potential Analyses*

1. Support long-range plan development
  - 1.1. Run analyses for alternatives to determine feasibility, consequences and opportunities for fire and fuels management. Compare fire probability and most likely fire type across time or management alternatives.
2. Support for plan implementation
  - 2.1. Run a comparison between the current situation and ecological targets.
  - 2.2. Identify alternative treatment strategies and conduct runs to determine feasibility, consequences and opportunities for meeting targets.

At the broad-scale, FEPF generates maps and criteria for determining feasibility, consequences and opportunities for fire and fuels management. In our demonstrations with the Bitterroot National Forest, we used two combinations of SIMPLLE and FlamMap to compare the landscape level effects of treating stands 'at risk'. A key management concern for the Bitterroot National Forest is the restoration of fire to fire-adapted cover types. We identified these cover types as stands of fire tolerant species of Ponderosa pine (*Pinus ponderosa*), Douglas-fir (*Pseudotsuga menziesii*) and western larch (*Larix occidentalis*). Stands 'at risk' are those with sufficient stem density to carry a stand-replacing crown fire under even moderate fire weather conditions. For both analyses, we used SIMPLLE and FlamMap runs on the current landscape condition to identify early seral stands ( though not necessarily young stands) currently 'at risk' from fire.

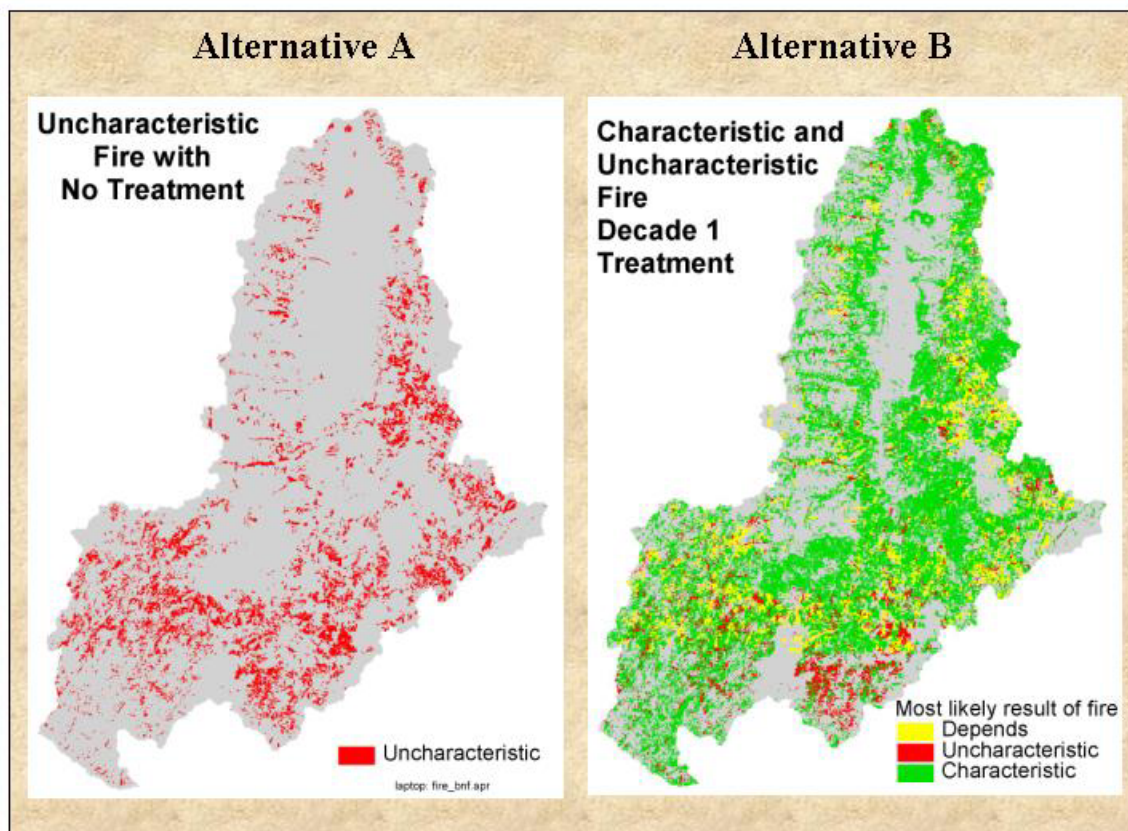
These analyses help managers and the public understand the opportunities, consequences, and feasibility of various land, fuel and fire management strategies.



**Using SIMPPLLE to compare probable burn type** We programmed SIMPPLLE to treat the identified stands with a combination mechanical treatment followed by a broadcast underburn (ecosystem management thin and underburn). Treatments were intended to restore the stands to more historically natural conditions that support a surface fire, but not a crown fire.

We then ran a single decade SIMPPLLE simulation on the existing and the treated landscapes, using 30 iterations for each to capture ecosystem variability. We calculated the most probable fire type (light, mixed or stand-replacing fire) for each stand in each simulation from the SIMPPLLE output files. Most probable burn type maps were translated into fire effects maps using a rule-based crosswalk. These final effects maps identify where fire is likely to produce uncharacteristic (risk) or characteristic (benefit or opportunity) effects (**Figure 22**). If we were to do this for several treatment strategies, we could then quantify the difference between the alternatives and identify how each would affect the Forest's ability to meet its target.

**Figure 22.** Using SIMPPLLE to compare probable fire effects under different Alternatives.



**Using FlamMap to compare fire type** Alternatively, if one desires to use a quantitative measure of fire behavior, it is possible to use SIMPPLLE to generate the future landscape, apply a crosswalk from SIMPPLLE vegetation composition and

structure to fuel model and canopy fuels for both the existing and future landscapes, then use FlamMap to predict fire behavior parameters for both situations. This combination can produce comparisons of fire behavior parameters, such as flame length or rate of spread, as well as fire type (surface, passive crown fire, active crown fire).

## Support identification of fuels treatment priorities

### *Potential Analyses*

1. Query across the threshold fire effects maps to identify areas that are consistently:
  - a) characteristic or desirable. These areas are candidates for reintroduction of fire.
  - b) uncharacteristic or undesirable. These areas (or areas with their attributes) are candidates for mechanical treatment.
  - c) variable. Fire behavior and/or effects vary in character and/or desirability across the fire weather spectrum. These areas may be candidates for prescribed fire.

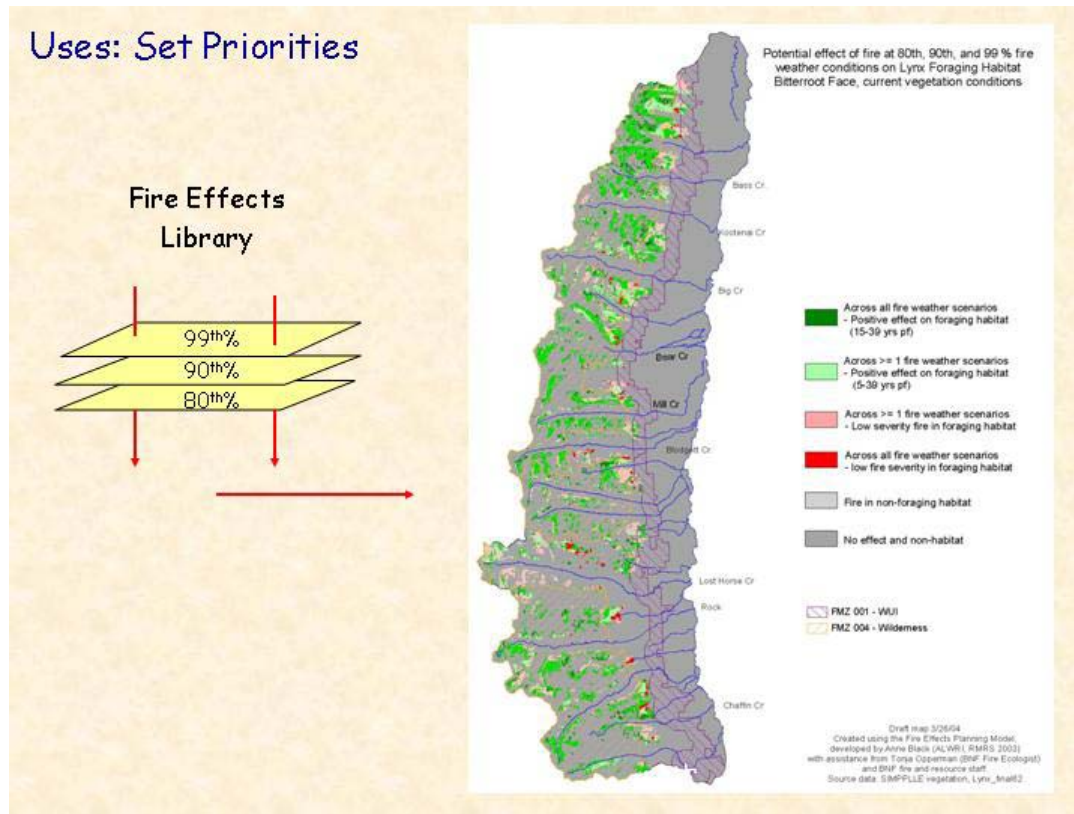
*This analysis should be considered a preliminary classification. Field assessment should always follow to check validity of the model runs.*

On the Bitterroot National Forest, we focused this example at a finer scale, on the Bitterroot Front, using our Fire Behavior Library (output from FlamMap) to identify potential treatment units. The purpose of this simulation was to demonstrate the feasibility and potential utility of FEPP, not to provide actual data.

We combined the fire effects grids for Lynx (e.g., all percentile weather conditions) to develop a map indicating where fire under all situations creates benefits, and where fire under all situations creates risks (**Figure 23**). Areas of consistent benefit are candidates for fire use; areas of consistent risk are candidates for mechanical treatments prior to reintroduction of fire. Areas with variable effects can be further analyzed for either prescribed fire or mechanical treatments.

Information on the consistent potential for desirable or undesirable fire effects under various weather scenarios can be used to prioritize areas for different types of treatment (wildland fire use, mechanical, or prescribed fire). Treatment unit boundaries or ecological units (e.g. lynx analysis units, or LAUs) can be added to the GIS and analyzed using the desirable/undesirable frequency data. This GIS table can be sorted and exported to essentially create a prioritized treatment list.

**Figure 23.** Illustration of how to query a fire behavior library to determine treatment priorities.



## Support for fire stewardship

### Fire Plan development

Map layers can be used during creation or revision of Fire Management Plans to:

- identify resources values, objectives/desired conditions/standards and guides, and constraints for each management/response unit;
- pre-plan Fire Management or Maximum Manageable Areas; and
- aid in determining appropriate prescriptions, boundaries, and priorities for management-ignited prescribed fires.

Either SIMPPLLE or FlamMap can be used for this purpose.

### Potential Analyses

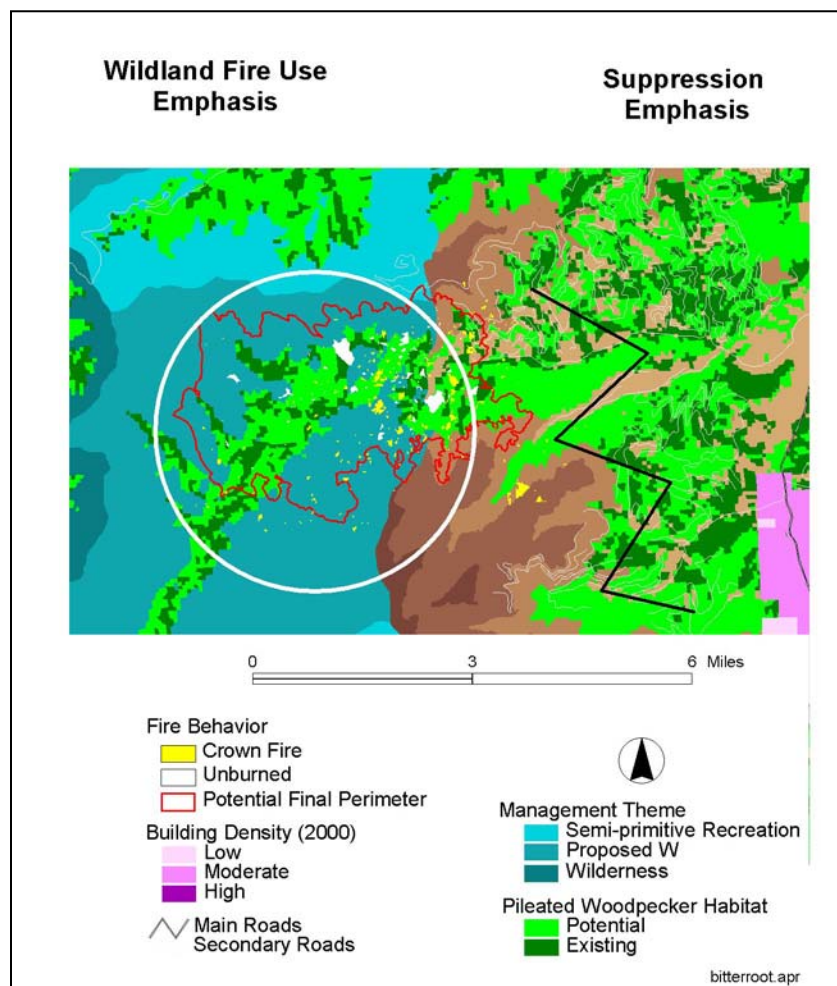
1. Use the difference between ecological targets and existing condition to identify alternative fire/fuel management strategies –such as expanded WFU zones.



2. Test these potential strategies by running multiple simulations and checking the results against ecological (and social) targets.

In one exercise, we identified potential WFU zones by calculating the percentage of each subwatershed (6<sup>th</sup> HUC) in a) low severity fire under moderate fire weather conditions and b) active crown fire under severe fire weather conditions from FlamMap output for the Bitterroot River valley. Subwatersheds with a high percentage of lands in a) and low percentage in b) we classed as candidates for Wildfire Use zones (**Figure 24**). Areas with high proportions of negative effects we classed as candidates for mechanical treatment and/or suppression. Areas falling in the middle can either be conditional WFU zones and/or used to define appropriate conditions for prescribed burns. These subwatersheds could be used to summarize benefits and risks from the map library; with the resulting maps and analysis included in the Fire Management Plan.

**Figure 24.** Illustration of potential use for WFIP/WFSA analysis.



## Fire season planning

Areas identified during fuels treatment prioritization efforts can be rolled into annual activity plans, particularly areas where Wildland Fire Use and prescribed fire are the most ecologically, economically and socially feasible options. When considered in light of other resources values, values at risk, and potential for a natural ignition, these maps can be used to prioritize annual management activities.

### *Potential Analyses*

1. Determine areas where natural fires, under various fire weather conditions, might be managed for Wildland Fire Use. Determine areas where fire under various fire weather conditions, pose unacceptable risks. Use this information to develop spring-fall fuels management activities.
2. Compare pre- and post-season conditions to quantify progress.

Yosemite National Park has an active Wildland Fire Use program. We mapped firefighter safety under threshold weather conditions to develop an understanding of where and when fire behavior would be pose a risk to fire fighters (**Figure 25**). This information can be used to assist in determining when WFU may be the safest option. This information can also be used to quantify the effect of a WFU program on firefighter safety. We generated maps of flame length (a parameter of primary concern) in 1997 and compared this to a similar map generated on 2003 fuels data. While the results show little change at the Park scale, there are significant changes in stands that have burned. Results also highlights re-growth and issues associated with fire behavior changes over time. These can be used to inform discussions with the public and regulatory agencies (such as for smoke) and help promote and understanding of the very real tradeoffs that must be weighed and made in managing fire.

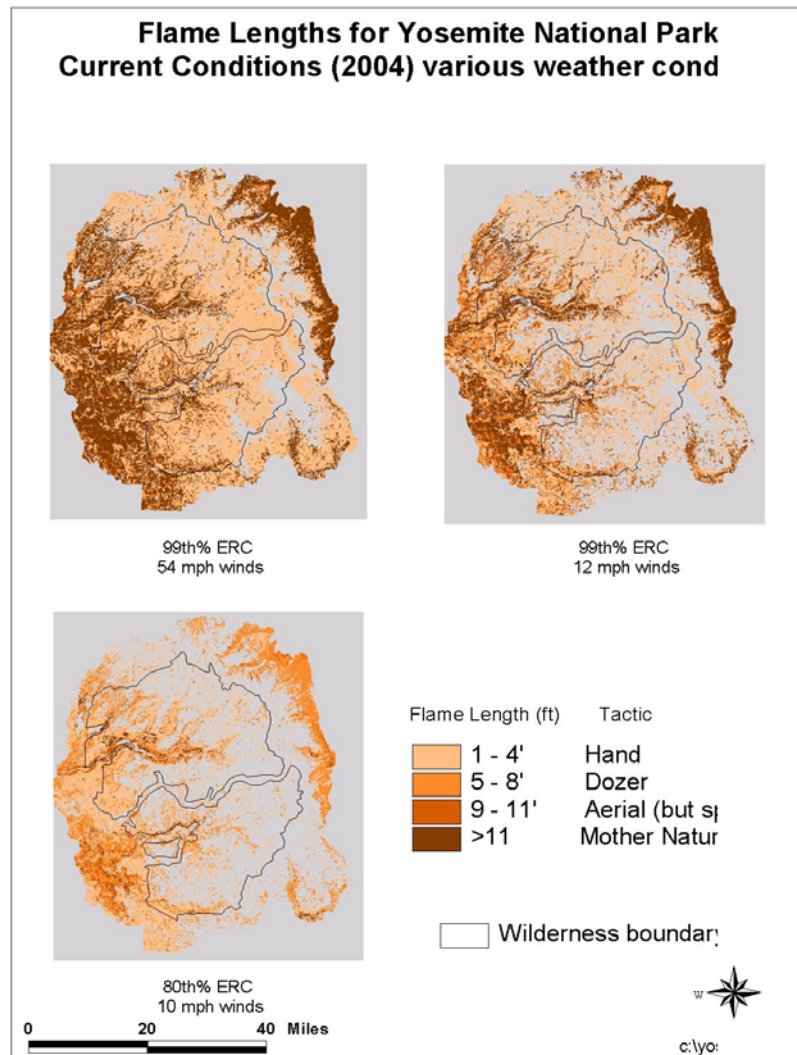
### Incident management and cost containment

FEPP output can be used at each planning step mandated in the federal Wildland and Prescribed Fire Management Policy - – Implementation Procedures Reference Guide, published by the NIFC (National Interagency Fire Center) in August 1998.

### *Potential Analyses*

Map libraries of fire effects provide important information for incident support.

1. Overlay predicted fire perimeters on predicted effects maps for the threshold conditions closest to existing conditions to determine spatial location of benefits and risks.
2. Identify and quantify non-monetary benefits and changes to management targets using the GIS database and integrate this information into the various fire management decision documents.

**Figure 25.** Fire behavior library to support firefighter safety.

The fire effects map library can be used to develop tactical plans, taking advantage of where fire may be used to achieve resource benefits. Because fire use is generally much cheaper than aggressive suppression efforts, taking advantage of information contained in map libraries can contribute to cost containment. The Appropriate Management Response includes the full range of management options from full, aggressive suppression to Wildland Fire Use. FEFP can provide spatial and tabular summaries of opportunities under a gamut of fire weather threshold conditions. Information on potential benefits under threshold conditions closest to the expected weather can be weighed along with effects on other values and values at risk during the initial “go/no go” decision stage. If Wildland Fire Use is the chosen strategy, development of WFIP Stage II and III reports are informed through the FEFP process as well.

Finally, use of pre-developed map layers identifying areas of ecological benefit and risk can be useful in developing and prioritizing fire suppression activities. Spatial identification of potential benefits can help management teams target areas for contain or confine strategies instead of the generally more resource intensive control tactics. Map layers may also be indispensable for teams unfamiliar with the fire area or ecology.

### III. Forms

NOTE: these forms are available as two Excel files, but are provided here for illustration and hard copy use.

1. Weather Form (for capturing critical weather data from FireFamilyPlus)
2. Tracking sheet for FlamMap runs.
3. Run\_template.xls (for assessing and capturing adjustments to critical SIMPPLLE logic tables).
  - 3.1 System Knowledge
  - 3.2 Simulations
  - 3.3 Import/export
  - 3.4 Reports
  - 3.5 Knowledge files
    - a. *Fire occurrence (FMZ)*
    - b. *Class A*
    - c. *beyondclassA*
    - d. *firesuppweathera*
    - e. *firesuppweather*
    - f. *extreme fire prob*
    - g. *regional climate*
    - h. *Type of Fire Logic*

## IV. References

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